The goal of this piece is to take the viewer on a journey full of light and sound; a journey whose purpose is not evident until the end. The viewer follows the path of a laser as it starts in the black abysmal depths of some planet (perhaps this one) and shoots through strange, futuristic corridors activating various unknown features of this mysterious subterra. Eventually this red laser joins lasers of other colors/speeds/shapes that have ostensibly been through similar alien passages. The lasers meet in the bottom of the ocean, where they shoot up through a tunnel that takes them into the sky all the way to a digital sun which they activate. This sun is very bright.

As the idea for the piece took shape, a storyboard was created which made it clear what exactly would have to be modeled or animated to produce the desired scenes. Research in and outside of class on ways to achieve these effects coupled with many hours of rendering (while I slept) eventually led to this final product. It was such a blast to create.