Factorization of Quasiseparable Matrices

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FACTORIZATION OF QUASISEPARABLE MATRICES

by

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Under the Direction of Michael Stewart

ABSTRACT

This paper investigates some of the ideas and algorithms developed for exploiting the structure of quasiseparable matrices. The case of purely scalar generators is considered initially. The process by which a quasiseparable matrix is represented as the product of matrices comprised of its generators is explained. This is done clearly in the scalar case, but may be extended to block generators. The complete factoring approach is then considered. This consists of two stages: inner-outer factorization followed by inner-coprime factorization. Finally, the stability of the algorithm is investigated. The algorithm is used to factor various quasiseparable matrices $R$ created first using minimal generators, and subsequently using non-minimal generators. The result is that stability of the algorithm is compromised when non-minimal generators are present.

INDEX WORDS: Structured matrices, Quasiseparable matrices, $QR$ factorization, Fast algorithms.
FACTORIZATION OF QUASISEPARABLE MATRICES

by

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Chapter 1

Introduction and Definitions

This paper primarily investigates claims and algorithms presented in [2]. Although the main point of this process is to gain efficiency in multiplying, factoring, and solving systems involving quasiseparable matrices, this paper is focused on stability of such processes. The Octave programs developed herein are designed with functionality and stability in mind, with relatively little thought given to efficiency. As in the case of [2], it is assumed that the generators of the quasiseparable matrix are known.

A quasiseparable matrix $R$ is a structured matrix in the form

$$
\begin{bmatrix}
    d_1 & g_1 h_2 & g_1 b_2 h_3 & g_1 b_2 b_3 h_4 & \cdots & g_1 b_2 \cdots b_{N-1} h_N \\
p_2 q_1 & d_2 & g_2 h_3 & g_2 b_3 h_4 & \cdots & g_2 b_3 \cdots b_{N-1} h_N \\
p_3 a_2 q_1 & p_3 q_2 & d_3 & g_3 h_4 & \cdots & g_3 b_4 \cdots b_{N-1} h_N \\
p_4 a_3 a_2 q_1 & p_4 a_3 q_2 & p_4 q_3 & \cdots & \cdots & \cdots \\
\vdots & \vdots & \vdots & \ddots & d_{N-1} & g_{N-1} h_N \\
p_N a_{N-1} \cdots a_2 q_1 & p_N a_{N-1} \cdots a_3 q_2 & p_N a_{N-1} \cdots a_4 q_3 & \cdots & p_N q_{N-1} & d_N
\end{bmatrix}
$$

(1.1)
or, expressed in a more compact form,

\[ R_{ij} = \begin{cases} 
  p_i a_{i-1} \cdots a_{j+1} q_j, & 1 \leq j < i \leq N, \\
  d_i, & 1 \leq i = j \leq N, \\
  g_i b_{i+1} \cdots b_{j-1} h_j, & 1 \leq i < j \leq N
\end{cases} \]

(1.2)

(Note that on the subdiagonal, \( j = i - 1 \), allowing for no \( a_k \), and similarly on the superdiagonal, \( j = i + 1 \), allowing for no \( b_k \).) The generators, \( d_k, p_i, q_j, a_k, g_i, h_j, \) and \( b_k \) may be scalar or matrix quantities. Matrix generators are commonly referred to as block generators. For block generators, the dimensions are defined in the following table. (This is taken directly from [2].)

<table>
<thead>
<tr>
<th>Generator</th>
<th>Dimensions</th>
</tr>
</thead>
<tbody>
<tr>
<td>( d_k )</td>
<td>( m_k \times n_k )</td>
</tr>
<tr>
<td>( p_i )</td>
<td>( m_i \times r'_{i-1} )</td>
</tr>
<tr>
<td>( q_j )</td>
<td>( r'_j \times n_j )</td>
</tr>
<tr>
<td>( a_k )</td>
<td>( r'<em>k \times r'</em>{k-1} )</td>
</tr>
<tr>
<td>( g_i )</td>
<td>( m_i \times r''_i )</td>
</tr>
<tr>
<td>( h_j )</td>
<td>( r''_{j-1} \times n_j )</td>
</tr>
<tr>
<td>( b_k )</td>
<td>( r''_{k-1} \times r''_k )</td>
</tr>
</tbody>
</table>

1. Rank of Submatrices

Any submatrix entirely in the strict lower triangle, or equivalently, in the strict upper triangle, is of rank equal to the largest size (\( \max(r'_k) \) in the lower triangle, and \( \max(r''_k) \) in the upper triangle) of any generator in that submatrix. The diagram below illustrates
submatrices of each type. As a side note, the rank of such submatrices is referred to as the “Hankel rank” in [1].

\[
\begin{pmatrix}
  d_1 & * & \cdots & * & * & * \\
  d_2 & * & \cdots & * & * & * \\
  & d_3 & & & & \\
  & & \ddots & & & \\
  & & & d_{N-3} & & \\
  & & & & d_{N-2} & \\
  & & & & & d_{N-1}
\end{pmatrix}
\]

2. Upper and Lower Rank

The “upper rank” of a quasiseparable matrix \(R\) is the largest rank of any submatrix in the strict upper triangle of \(R\), i.e. upper rank = \(\max(r''_k, k = 2, \ldots, N - 1)\), and the “lower rank” of \(R\) is the largest rank of any submatrix in the strict lower triangle of \(R\), i.e. lower rank = \(\max(r'_k, k = 2, \ldots, N - 1)\).

3. The Scalar Case

In this paper, “the scalar case” refers to a quasiseparable matrix in which all generators \(p_i, a_k, q_j, d_k, g_i, b_k, h_j\) are scalar, i.e. in which \(m_k = n_k = 1, k = 1, \ldots, N\) and \(r'_k = r''_k = 1, k = 1, \ldots, N - 1\).

4. Subclasses

The class of quasiseparable matrices includes several other well-known matrices, such as band matrices, diagonal plus semiseparable matrices, tridiagonal matrices, and unitary Hessenberg matrices [2].

5. Benefits
The structure of a quasiseparable matrix may be exploited in order to reduce the number of calculations required in performing certain operations. Specifically:

(a) Multiplying a quasiseparable matrix $R$ by a vector $x$ may be performed in $O(N)$ operations, as opposed to $O(N^2)$ operations for the multiplication of a non-structured matrix $M$ by a vector $x$. (The details are provided in [1] and reproduced in the included programs quasifactor.m, lowermult.m, dmult.m, and uppermult.m. The idea is to separate the quasiseparable matrix into three parts: the strict lower triangle, the diagonal, and the strict upper triangle; multiply each by the given vector; and then add the three products to find the product $Rx$.)

(b) Solving a system $Rx = y$ may be accomplished with fewer computations (solution is $O(N)$) by first efficiently factoring $R$ into unitary factors to the greatest extent possible. This is the main focus of this paper.

6. Non-Minimal Generators

The idea of minimal generators is that the information represented in the generators, and more specifically in their product, cannot be represented by generators of smaller size. To illustrate, as simply as possible, the idea of non-minimal generators, consider the following example.

\[
p = \begin{bmatrix} 1 & 0 \end{bmatrix}, \quad a = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}, \quad q = \begin{bmatrix} 1 \\ 0 \end{bmatrix}
\]

such that

\[
paq = \begin{bmatrix} 1 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \end{bmatrix},
\]

which could easily have been represented by scalar generators. Using generators of larger size represented more information than was available in the final product. (This
example was transcribed directly from notes provided by Dr. Michael Stewart in his
explanation of the concept of minimality in [5].)

The idea of near non-minimality describes generators that are numerically very close
to a non-minimal state (typically where one or a few elements have been very slightly
perturbed from a non-minimal state.)

This thesis is developed in the following steps. Chapter 2 initially considers a representation
of the lower triangle of a quasiseparable matrix, which can be thought of as a portion of a
lower Hessenberg matrix of larger dimension. This representation, developed in Section 2.2,
demonstrates a simple way to multiply the generators of (1.2) to create the lower triangle of
(1.1). This is a particularly explicit way of seeing how the factoring/decomposition of the
quasiseparable matrix $R$ may be performed. The initial development is intended to be as
transparent as possible, so it is performed with the idea that all generators are scalar. Before
things become too complicated, factoring the scalar case of $R$ is considered in Section 2.4.
Many of the important ideas about the construction and factoring of a quasiseparable matrix
should be clear, allowing easier transition to the general (block) case of $R$.

The complete factoring approach is then considered in Chapter 3. This consists of two
steps. First is inner coprime factorization, in which $R$ is decomposed into $R = VT$, where
$V$ is a block lower triangular unitary matrix and $T$ is a block upper triangular matrix, each
quasiseparable. Next is inner-outer factorization, in which $T$ is decomposed into $T = US$,
where $U$ is a block upper triangular unitary matrix and $S$ is a block upper triangular matrix
with square invertible blocks on the main diagonal [2, p. 429]. Both steps rely heavily on
$QR$ factorization applied to two block rows of $R$ at a time. The unitary factor $Q$ from each
step is separated into blocks that act as generators of one of the new quasiseparable factors: $V$ in
the inner coprime factorization and $U$ in the inner-outer factorization. This chapter is
simply an explicit description of the algorithm described in [2].
Chapter 4 considers the results of the algorithm as applied to various quasiseparable matrices $R$ created first using minimal generators, and subsequently using non-minimal and nearly non-minimal generators. The result is that stability of the algorithm is compromised when non-minimal or nearly non-minimal generators are present.
Chapter 2

Factoring: The Scalar Case

2.1 Applying Givens Rotations

Current ideas for exploiting the structure of quasiseparable matrices tend to use related factoring approaches. The principles are based primarily on $QR$ factorization applied consecutively to pairs of block rows of $R$ in a way that produces unitary factors to the greatest extent possible.

To begin, consider the scalar case: a quasiseparable matrix with lower order one and upper order one; that is to say, one in which all generators are scalar. A powerful way to factor this matrix is by applying plane rotations row by row, from the bottom to the top of the matrix. Because each submatrix below the diagonal is of rank one, every element in one row ($r_{ij}, 1 \leq j < i - 1$), is a constant multiple of the row directly above it ($r_{i-1,j}, 1 \leq j < i - 1$). This allows a single sweep of a plane rotation to zero out all elements $[R_{i,j}], j < i - 1$ in a
given row, \( i = N, \ldots , 3 \). Thus, all entries below the subdiagonal may be eliminated by such rotations. Whereas a true plane rotation is expressed as a unitary matrix of the form
\[
\begin{bmatrix}
f_i & -\bar{e}_i \\
e_i & f_i
\end{bmatrix},
\]
this paper generalizes and modifies such rotations to allow work in \( \mathbb{C}^2 \) and according to a convention common in the context of unitary Hessenberg matrices which pre-multiplies the plane rotation by the permutation matrix
\[
\begin{bmatrix}
0 & 1 \\
1 & 0
\end{bmatrix},
\]
which is equivalent to following the rotation by a reflection about \( y = x \) in the Euclidean plane, \( \mathbb{R}^2 \). These modified plane rotations take the form
\[
U^*_i = I_{i-2} \oplus \begin{bmatrix} e_i & f_i \\ f_i & -\bar{e}_i \end{bmatrix} \oplus I_{N-i}, \quad \sqrt{|e_i|^2 + |f_i|^2} = 1, \quad 1 < i \leq N
\]
where \( U^*_i \) acts on the \( (i-1) \) and \( i \) rows of \( R \), and \( U^*_i \) is unitary. (The selection of \( e_i \) and \( f_i \) will be derived so as to zero out elements of \( R \).) Note that \( f_i \) and \( \bar{f}_i \) would be used in a more general representation of a plane rotation. Here, it is arbitrarily decided to let \( f_i = \tilde{f}_i \) (this goes back at least as far as [4]), resulting in a pure real value for \( f_i \).

The selection of \( e_i \) and \( f_i \) is based on the goal of zeroing out elements in the \( i \) row of \( R \). Because
\[
\begin{bmatrix} e_i & f_i \\ f_i & -\bar{e}_i \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} m \\ 0 \end{bmatrix}
\]
\[(2.1)\]
implies
\[
\begin{bmatrix}
\bar{f}_i \\
-e_i
\end{bmatrix} \perp \begin{bmatrix}
x \\
y
\end{bmatrix}
\]
(because \(\begin{bmatrix} f_i & -\bar{e}_i \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 0\)) and
\[
\begin{bmatrix}
\bar{f}_i \\
-e_i
\end{bmatrix} \perp \begin{bmatrix}
\bar{e}_i \\
\bar{f}_i
\end{bmatrix}
\]
(by the orthogonality of the columns of the modified rotation matrix), then
\[
\begin{bmatrix}
\bar{e}_i \\
\bar{f}_i
\end{bmatrix} = \alpha \begin{bmatrix}
x \\
y
\end{bmatrix}
\]
which implies
\[
e_i = \frac{\bar{x}y}{|y|\sqrt{|x|^2 + |y|^2}} \quad \text{and} \quad f_i = \frac{|y|}{\sqrt{|x|^2 + |y|^2}}.
\] (2.2)

The nature of the \(x\) and \(y\) used to determine \(e\) and \(f\) will be investigated following the discussion of the product of modified plane rotations, and defined precisely in Algorithm 1. Assuming that \(e_i\) and \(f_i\) may be determined in \(U_i^*\) for \(i = N, N - 1, \ldots, 4, 3\), each modified rotation may be applied from the bottom (\(U_N^*\)) to the top (\(U_3^*\)) to zero out all elements in \(R\) below the subdiagonal. The result of this iterative process is \(U_3^*U_4^* \cdots U_{N-1}^*U_N^*R = H\) where \(H\) is upper Hessenberg. Hence, \(R = QH\), where \(Q = U_NU_{N-1} \cdots U_3\) and is thus unitary. In fact, the product of these modified plane rotations is lower Hessenberg, so \(Q\) is unitary lower Hessenberg.

Before investigating how to take a quasiseparable matrix apart, it is instructive to consider one way to put one together. The process of factoring will resume in Section 2.3.
2.2 Constructing a Hessenberg Matrix

This section demonstrates a method for constructing a lower Hessenberg matrix of dimensions \((N + 1) \times (N + 1)\) that can be modified to create the lower part of a quasiseparable matrix, as will be shown in Section 2.3. The quasiseparable structure created in Section 2.3 is part of the Hessenberg matrix created in this section. These two sections demonstrate a way of understanding the explicit parameterization of \(R\) in (1.1) as a product of block \(2 \times 2\) matrices. This generalizes a well-known representation of unitary Hessenberg matrices.

Without regard to the (unitary) structure of the modified plane rotations described above, consider the product of matrices \(L = L_N \cdots L_2 L_1\) where

\[
L_k = I_{k-1} \oplus \begin{bmatrix} p_k & d_k \\ a_k & q_k \end{bmatrix} \oplus I_{N-k}, \quad 1 \leq k \leq N. \tag{2.3}
\]

Multiplying from right to left, partition each factor such that its diagonal blocks are square, i.e. such that the column partition is identical to the row partition. When multiplying \(L_k\) by the previously computed product \(L_{k-1} \cdots L_1\), partition each of the factors such that its diagonal blocks are of size \((k - 1) \times (k - 1)\), \(1 \times 1\), and \((N - k + 1) \times (N - k + 1)\). So

\[
L_k = \begin{bmatrix}
I_{k-1} & 0 & 0 & 0 \\
0 & p_k & d_k & 0 \\
0 & a_k & q_k & 0 \\
0 & 0 & 0 & I_{N-k}
\end{bmatrix}.
\]
Now it is easy to see that the effect of the latest factor \( (L_k) \) on the previous product

\[
L_{k-1} \cdots L_1
\]

is the following:

1. Retain the first \( (k - 1) \) rows,

2. Create a new \( k \) row by multiplying \( p_k \) by each element in the \( k \) row and appending \( d_k \) in the \( (k, k+1) \) position.

3. Create a new \( (k+1) \) row by multiplying \( a_k \) by each element in the \( k \) row and appending \( q_k \) in the \( (k+1, k+2) \) position.

4. Retain the last \( (N - k) \) rows.
So \( L_k \cdots L_1 = \)

\[
\begin{bmatrix}
p_1 & d_1 \\
p_2a_1 & p_2q_1 & d_2 & 0 \\
p_3a_2a_1 & p_3a_2q_1 & p_3q_2 & d_3 \\
\vdots & \vdots & \ddots & \ddots \\
p_{k-1}a_{k-2} \cdots a_1 & p_{k-1}a_{k-2} \cdots a_2q_1 & \cdots & p_{k-1}q_{k-2} & d_{k-1} \\
p_k a_{k-1} \cdots a_1 & p_k a_{k-1} \cdots a_2q_1 & \cdots & p_k a_{k-1} q_{k-2} & p_k q_{k-1} & d_k \\
a_k \cdots a_1 & a_k \cdots a_2q_1 & \cdots & a_k a_{k-1} q_{k-2} & a_k q_{k-1} & q_k & 0 \\
0 & \cdots & & 0 & I_{N-k}
\end{bmatrix}
\]

for \( k = 2, \ldots, N \). Hence

\[
L = L_N \cdots L_1
\]

\[
= \begin{bmatrix}
p_1 & d_1 \\
p_2a_1 & p_2q_1 & d_2 \\
p_3a_2a_1 & p_3a_2q_1 & p_3q_2 & d_3 \\
\vdots & \vdots & \ddots & \ddots \\
p_{N}a_{N-1} \cdots a_1 & p_{N}a_{N-1} \cdots a_2q_1 & \cdots & p_{N}a_{N-1} q_{N-2} & p_{N}q_{N-1} & d_{N} \\
a_{N} \cdots a_1 & a_{N} \cdots a_2q_1 & \cdots & a_{N}a_{N-1} q_{N-2} & a_{N}q_{N-1} & q_N
\end{bmatrix}
\]

and is clearly lower Hessenberg. (If the generators, \( p, a, q, d \) are matrices, \( L \) is block lower Hessenberg.)
2.3 Converting from Hessenberg to Lower Quasiseparable Structure

To create the lower part of a quasiseparable matrix, it is only necessary to delete the first column and last row of the lower Hessenberg matrix obtained in the last section, producing an \( N \times N \) matrix. This can be accomplished through the use of an \( L_0 \) and \( L_{N+1} \) to create a modified \( L_1 \) and \( L_N \). Simply let

\[
L = L_{N+1}L_NL_{N-1} \cdots L_2L_1L_0 = \tilde{L}_NL_{N-1} \cdots \tilde{L}_2\tilde{L}_1
\]

where \( L_0 = \begin{bmatrix} 0 \\ I_N \end{bmatrix} \) and \( L_{N+1} = \begin{bmatrix} I_N \\ 0 \end{bmatrix} \) such that

\[
\tilde{L}_1 = L_1L_0 = \begin{bmatrix} p_1 & d_1 & 0 \\ a_1 & q_1 & 0 \\ 0 & 0 & I_{N-1} \end{bmatrix} \begin{bmatrix} 0 \\ I_N \end{bmatrix} = \begin{bmatrix} d_1 \\ q_1 \end{bmatrix} \bigoplus I_{N-1}
\]

and

\[
\tilde{L}_N = L_{N+1}L_N = \begin{bmatrix} I_{N-1} & 0 \\ 0 & p_N & d_N \\ 0 & a_N & q_N \end{bmatrix} = I_{N-1} \bigoplus \begin{bmatrix} p_N \\ d_N \end{bmatrix}.
\]
This shaves the first column and last row off of the lower Hessenberg structure, leaving behind precisely the quasiseparable structure of interest:

\[
L = R = \begin{bmatrix}
    d_1 \\
    p_2q_1 & d_2 \\
    p_3a_2q_1 & p_3q_2 & d_3 \\
    \vdots & \ddots & \ddots & \ddots \\
    p_Na_{N-1} \cdots a_2q_1 & \cdots & p_Na_{N-1}q_{N-2} & p_Nq_{N-1} & d_N
\end{bmatrix}.
\] (2.5)

In this instance, all upper generators are effectively zero.

One drawback to this technique is the lack of invertibility of \( \tilde{L}_1 \) and \( \tilde{L}_N \) if \( d_k, p_k, \) and \( q_k \) are scalar. However, in the case of block generators, there are cases in which \( \tilde{L}_1 \) and \( \tilde{L}_N \) may be invertible. Particularly, they may each be unitary, by design, as will be shown in Section 3.1. Their selection will be based on the \( Q \) (the unitary factor) from \( QR \) factorization of specific generators of \( R \).

It should be clear that the same technique may be used to construct the upper part of a quasiseparable matrix. For this, let

\[
W = \tilde{W}_1\tilde{W}_2 \cdots \tilde{W}_{N-1}\tilde{W}_N
\]
where

\[ \tilde{W}_1 = [0 | I_N] \begin{bmatrix} h_1 & b_1 & 0 \\ d_1 & g_1 & 0 \\ 0 & 0 & I_{N-1} \end{bmatrix} = [d_1 \ g_1] \oplus I_{N-1} \]

\[ W_k = I_{k-1} \oplus \begin{bmatrix} h_k & b_k \\ d_k & g_k \end{bmatrix} \oplus I_{N-k}, \quad 2 \leq k \leq N-1, \text{ and} \]

\[ \tilde{W}_N = \begin{bmatrix} I_{N-1} & 0 \\ 0 & h_N \end{bmatrix} \begin{bmatrix} I_N \\ 0 \end{bmatrix} = I_{N-1} \oplus \begin{bmatrix} h_N \\ d_N \end{bmatrix}. \]

### 2.4 Factoring

Returning to the idea of using modified plane rotations to factor the quasiseparable matrix \( R \), whose lower triangle is defined in (1.1) and created equivalently as \( L \) by the generators leading to (2.5), \( R \) may be factored into \( R = QH \), where \( Q \) is unitary and \( H \) is upper Hessenberg. Consider a submatrix taken from two rows in the strict lower triangle of \( R \):

\[ \begin{bmatrix} r_{i-1,j} \\ r_{i,j} \end{bmatrix} \text{ for } 3 \leq i \leq N, 1 \leq j \leq i-2. \]

\[
\begin{bmatrix}
   r_{i-1,j} \\
   r_{i,j}
\end{bmatrix}
= \begin{bmatrix}
   p_{i-1}a_{i-2} \cdots a_2 a_1 \\
   p_1 a_{i-1} a_{i-2} \cdots a_2 a_1
\end{bmatrix}
\begin{bmatrix}
   p_{i-1}a_{i-2} \cdots a_2 q_1 \\
   p_1 a_{i-1} a_{i-2} \cdots a_2 q_1
\end{bmatrix}
\begin{bmatrix}
   \cdots p_{i-1} a_{i-2} q_{i-3} \\
   \cdots p_1 a_{i-1} a_{i-2} q_{i-3}
\end{bmatrix}
\begin{bmatrix}
   p_{i-1} q_{i-2} \\
   p_1 a_{i-1} q_{i-2}
\end{bmatrix}
\]

\[
= \begin{bmatrix}
   p_{i-1} \\
   p_1 a_{i-1}
\end{bmatrix}
\begin{bmatrix}
   a_{i-2} \cdots a_2 q_1 \\
   a_{i-2} \cdots a_2 q_1
\end{bmatrix}
\begin{bmatrix}
   a_{i-2} a_3 q_2 \\
   a_{i-2} a_3 q_2
\end{bmatrix}
\begin{bmatrix}
   \cdots a_{i-2} q_{i-3} \\
   \cdots a_{i-2} q_{i-3}
\end{bmatrix}
\begin{bmatrix}
   q_{i-2} \\
   q_{i-2}
\end{bmatrix}
\].
Now it is clear that the whole lower row in this submatrix may be zeroed out if a modified rotation that turns \( p_ia_{i-1} \) into 0 is applied [3]. This can easily be accomplished through careful selection of \( e_i \) and \( f_i \) discussed in Section 2.1.

Beginning with rows \( N-1 \) and \( N \), select \( e_N \) and \( f_N \) based on (2.1) and (2.2) by setting

\[
\begin{bmatrix}
  x \\
  y
\end{bmatrix} =
\begin{bmatrix}
  p_{N-1} \\
  p_Na_{N-1}
\end{bmatrix},
\]

so that

\[
\begin{bmatrix}
  e_N & f_N \\
  f_N & -\bar{e}_N
\end{bmatrix}
\begin{bmatrix}
  p_{N-1} \\
  p_Na_{N-1}
\end{bmatrix} =
\begin{bmatrix}
  m_{N-1} \\
  0
\end{bmatrix}.
\]

Then

\[
U^*_N R =
\begin{bmatrix}
  I_{N-2} & 0 & 0 \\
  0 & e_N & f_N \\
  0 & f_N & -\bar{e}_N
\end{bmatrix}
\begin{bmatrix}
  d_1 \\
  p_2q_1 & d_2 \\
  p_3a_2q_1 & p_3q_2 & d_3 \\
  \vdots & \ddots & \ddots \\
  p_{N-1}a_{N-2} \cdots a_2q_1 & \cdots & p_{N-1}q_{N-2} & d_{N-1} & * \\
  p_Na_{N-1}a_{N-2} \cdots a_2q_1 & \cdots & p_Na_{N-1}q_{N-2} & p_Nq_{N-1} & d_N
\end{bmatrix}
\begin{bmatrix}
  d_1 \\
  p_2q_1 & d_2 \\
  p_3a_2q_1 & p_3q_2 & d_3 \\
  \vdots & \ddots & \ddots \\
  m_{N-1}a_{N-2} \cdots a_2q_1 & \cdots & m_{N-1}q_{N-2} & * & * \\
  0 & \cdots & 0 & 0 & f_Nd_{N-1} - \bar{e}_Np_Nq_{N-1} & *
\end{bmatrix}
where
\[ m_{N-1} = e_N p_{N-1} + f_N p_N a_{N-1} = z = \sqrt{|p_{N-1}|^2 + |p_N a_{N-1}|^2}. \]

Note that in addition to zeroing out elements in the lower triangle, this modified rotation affects a diagonal element and introduces a nonzero element in the upper triangle. (The nature of the new elements in the upper triangle is not extremely important here, but will be investigated in detail in the general factoring case in Section 3.1.)

This process can be repeated iteratively. In the next step, select \( e_{N-1} \) and \( f_{N-1} \) by setting
\[
\begin{bmatrix}
  x \\
  y
\end{bmatrix} = \begin{bmatrix}
  p_{N-2} \\
  m_{N-1} a_{N-2}
\end{bmatrix}.
\]
Then

\[ U^*_{N-1}(U^*_N R) = \]
\[ = \begin{bmatrix}
    I_{N-3} & 0 & 0 & 0 \\
    0 & e_{N-1} & f_{N-1} & 0 \\
    0 & f_{N-1} & -\bar{e}_{N-1} & 0 \\
    0 & 0 & 0 & I_1
\end{bmatrix}. \]

where

\[ m_{N-2} = e_{N-1}p_{N-2} + f_{N-1}m_{N-1}a_{N-2}. \]

This process may be continued iteratively. In each successive step, for \( i = N - 1, \ldots, 3, \) select \( e_i \) and \( f_i \) by setting

\[ \begin{bmatrix}
    x \\
    y
\end{bmatrix} = \begin{bmatrix}
    p_{i-1} \\
    m_ia_{i-1}
\end{bmatrix} \]  \hspace{1cm} (2.7)

with the details provided in the next algorithm.
Algorithm 1: Let $R = [R_{ij}]_{j=1}^{N} = \begin{cases} 
 p_i a_{i-1} \cdots a_{j+1}q_j, & \text{for } 1 \leq j < i \leq N, \\
 d_i, & 1 \leq i = j \leq N, \\
 g_i b_{i+1} \cdots b_{j-1}h_j, & 1 \leq j < i \leq N \end{cases}$

with all scalar generators: $p_k, a_k, q_k, d_k, g_k, b_k, h_k \in \mathbb{C}$.

Then $R$ admits factoring $R = QH$ where $Q$ is unitary lower Hessenberg and $H$ is upper Hessenberg as follows.

1. Let $m_N = p_N$.

2. Compute recursively for $i = N, \ldots, 3$:

   $$e_i = \frac{p_{i-1} m_{i-1} a_{i-1}}{|m_{i-1}| \sqrt{|p_{i-1}|^2 + |m_{i-1}|^2}},$$

   $$f_i = \frac{|m_{i-1}|}{\sqrt{|x|^2 + |y|^2}},$$

   $$U_i^* = I_{i-2} \oplus \begin{bmatrix} e_i & f_i \\
   f_i & -\bar{e}_i \end{bmatrix} \oplus I_{N-i},$$

   $$U_i = I_{i-2} \oplus \begin{bmatrix} \bar{e}_i & \bar{f}_i \\
   \bar{f}_i & -e_i \end{bmatrix} \oplus I_{N-i},$$

   $$m_{i-1} = e_i p_{i-1} + f_i m_i a_{i-1}.$$ 

3. Then compute the products

   $$Q = U_N U_{N-1} \cdots U_3 \quad \text{and} \quad H = U_3^* \cdots U_{N-1}^* U_N^* R.$$

Essentially, this approach allows the upper or lower triangle of a quasiseparable matrix to be treated using the techniques developed for factoring a unitary Hessenberg matrix. We now have defined recurrences for $Q$ as a product of modified rotations but have not described the structure of $H$. The details of the effect of a sweep of modified rotations on the upper quasiseparable structure have been ignored thus far, but will be quantified.
precisely in Chapter 3. To broaden the benefits of this more detailed investigation, it is
worth expanding the definition of generators from purely scalar to block generators of rank
greater than one.
Chapter 3

Factoring: The General Case

In moving from the case of a quasiseparable matrix created from scalar generators to one created from matrix generators, similar ideas may be applied, but with some modification. The goal is to describe the algorithm of [2] for the QR factorization of a general quasiseparable matrix.

First, the quasiseparable matrix is factored into $R = VT$, where $V$ is a block lower triangular unitary matrix, and $T$ is a block upper triangular matrix [2, p. 429]. This is achieved through $QR$ factorization, introducing zeros from the bottom to the top of $R$, exploiting the quasiseparable structure in a way analogous to the application of modified plane rotations applied in the case of scalar generators. From the nomenclature of [1], this stage is referred to as inner coprime factorization. One detail that is not immediately obvious from this factorization is that the diagonal blocks of $T$ are not necessarily square. This creates problems for solving systems via back substitution, and is thus considered undesirable.

Hence, the matrix $T$ is factored into $T = US$, where $U$ is a block upper triangular unitary matrix and $S$ is a block upper triangular matrix with square invertible blocks on the main diagonal [2, p. 429]. From [1], this stage is referred to as inner-outer factorization. The main objective of this stage is the creation of new generators that are easily inverted. Specifically,
this factoring step causes the diagonal blocks of $S$ to be square, gaining significant advantages over the non-square diagonal blocks of $T$.

The result of these two stages is the block $QR$ factorization $R = VUS$.

### 3.1 Inner Coprime Factorization

Similar to the application of a modified rotation to two rows of a quasiseparable matrix formed from scalar generators, such that each $e_i$ and $f_i$ is selected to create $U_i^*$ by applying (2.1) and (2.2) to the more general case of (2.7), $QR$ factorization may be applied to

$$
\begin{bmatrix}
p_{i-1} \\
X_{i}a_{i-1}
\end{bmatrix}
$$

in such a way as to zero out much, or all, of a block row in $R$. As in the scalar case, this is performed from the bottom to the top of $R$.

The objective is to factor $R = VT$, where $V$ is a block lower triangular unitary matrix, and $T$ is a block upper triangular matrix. This is analogous to the factoring in the scalar case: $R = QH$. Here, $V$ is the product of unitary matrices $\tilde{V}_N V_{N-1} \cdots V_2 \tilde{V}_1$, much like $Q = L = \tilde{L}_N L_{N-1} \cdots L_2 \tilde{L}_1$ in the scalar case. Now there is an opportunity to make $\tilde{V}_N$ and $\tilde{V}_1$ unitary, unlike in the scalar case, where

$$
\begin{bmatrix}
p_N & d_N \\
q_N
\end{bmatrix} \text{ and } \begin{bmatrix}d_1 \\
q_1
\end{bmatrix}
$$

are not invertible, much less unitary, allowing $V$ to be block lower triangular and unitary, rather than lower Hessenberg and unitary.
This process will be performed from the bottom to the top of $R$. In the first step, let 
$\rho_{N-1} = \min(m_N, r'_{N-1})$, $\nu_N = m_N - \rho_{N-1}$, and then perform $QR$ factorization on $p_N$, which will be used to zero out parts of the last block row if $p_N$ is rank deficient. Let

$$p_N = Q_N \begin{bmatrix} X_N \\ 0 \end{bmatrix} = \begin{bmatrix} (p_V)_N & (d_V)_N \end{bmatrix} \begin{bmatrix} X_N \\ 0 \end{bmatrix},$$

where

$$Q_N$$

and

$$\begin{bmatrix} X_N \\ 0 \end{bmatrix}$$

are the unitary and upper triangular factors, respectively, with dimensions:

$$(p_V)_N : m_N \times \rho_{N-1}$$

$$(d_V)_N : m_N \times \nu_N$$

$X_N : \rho_{N-1} \times r'_{N-1}.$

Then let $\tilde{V}_N = I_{\eta_N} \oplus Q_N$ where

$$\eta_N = \sum_{k=1}^{N-1} m_k.$$
Multiply $\tilde{V}_N^*$ by $R$ to see its effect on the last block row of $R$:

$$
\tilde{V}_N^* R = \begin{bmatrix}
I_{n_N} & 0 \\
0 & (p_V)_N^* \\
0 & (d_V)_N^*
\end{bmatrix}
\begin{bmatrix}
\frac{R(1 : N - 1, :)}{p_N a_{N-1} \cdots a_2 q_1 \cdots p_N a_{N-1} q_{N-2} p_N q_{N-1} d_N}
\end{bmatrix}
$$

$$
= \begin{bmatrix}
\frac{R(1 : N - 1, :)}{Q_N^* p_N (a_{N-1} \cdots a_2 q_1 \cdots a_{N-1} q_{N-2} q_{N-1})} Q_N^* d_N
\end{bmatrix}
\begin{bmatrix}
X_N \\
0
\end{bmatrix}
\begin{bmatrix}
\frac{R(1 : N - 1, :)}{a_{N-1} \cdots a_2 q_1 \cdots a_{N-1} q_{N-2} q_{N-1}} d_N
\end{bmatrix}
$$

$$
= \begin{bmatrix}
\frac{R(1 : N - 1, :)}{X_N (a_{N-1} \cdots a_2 q_1 \cdots a_{N-1} q_{N-2} q_{N-1})} (p_V)_N^* d_N
\end{bmatrix}
\begin{bmatrix}
0 & \cdots & 0 & (d_V)_N^* d_N
\end{bmatrix}. \tag{3.1}
$$

For convenience, we define

$$
h_N' = (p_V)_N^* d_N \quad \text{and} \quad (d_T)_N = (d_V)_N^* d_N,
$$

so that (3.1) may be written more simply:

$$
\tilde{V}_N^* R = \begin{bmatrix}
\frac{R(1 : N - 1, :)}{X_N (a_{N-1} \cdots a_2 q_1 \cdots a_{N-1} q_{N-2} q_{N-1})} h_N'
\end{bmatrix}
\begin{bmatrix}
0 & \cdots & 0 & (d_T)_N
\end{bmatrix}. \tag{3.2}
$$
For the next step, observe that

\[
R(N - 1 : N, 1 : N - 2) = \begin{bmatrix}
p_{N-1} \\
x_N a_{N-1} \\
0
\end{bmatrix} \begin{bmatrix}
a_{N-1} \cdots a_2 q_1 \\
\cdots \\
a_{N-1} q_{N-2}
\end{bmatrix},
\]

so QR factorization applied to

\[
\begin{bmatrix}
p_{N-1} \\
x_N a_{N-1}
\end{bmatrix}
\]

produces factors

\[
\begin{bmatrix}
p_{N-1} \\
x_N a_{N-1}
\end{bmatrix} = Q_{N-1} \begin{bmatrix}
x_{N-1} \\
0
\end{bmatrix}
\]

in a way analogous to the application of a modified rotation defined in (2.1) and applied to the specific case of (2.7).

As with \(Q_N\), \(Q_{N-1}\) may be separated into blocks that will ultimately be used as generators to characterize the quasiseparable structure of the upper triangular factor \(T\). Here,

\[
Q_{N-1} = \begin{bmatrix}
(p_V)_{N-1} & (d_V)_{N-1} \\
(a_V)_{N-1} & (q_V)_{N-1}
\end{bmatrix}
\]

with dimensions:

\[
(p_V)_{N-1} : m_{N-1} \times \rho_{N-2}
\]

\[
(d_V)_{N-1} : m_{N-1} \times \nu_{N-1}
\]

\[
(a_V)_{N-1} : \rho_{N-1} \times \rho_{N-2}
\]

\[
(q_V)_{N-1} : \rho_{N-1} \times \nu_{N-1},
\]

where \(\rho_{N-2} = \min(m_{N-1} + \rho_{N-1}, r_{N-2}')\) and \(\nu_{N-1} = m_{N-1} + \rho_{N-1} - \rho_{N-2}\).
Let $V_{N-1} = I_{\eta_{N-1}} \oplus Q_{N-1} \oplus I_{\phi_{N-1}}$, where

$\eta_{N-1} = \sum_{k=1}^{N-2} m_k$ and $\phi_{N-1} = \sum_{k=N}^{N} m_k = m_N$. 
Then multiply $V_{N-1}^*$ by the previous product to see its effects on the $(N - 1)$ and $N$ block rows of $R$.

$$
V_{N-1}^* \tilde{V}_N^* R
$$

$$
= \begin{bmatrix}
Q_{N-1}^* & I_{d_{N-1}} & I_{\phi_{N-1}}
\end{bmatrix}
\begin{bmatrix}
R(1 : N - 2, :)
\end{bmatrix}
\begin{bmatrix}
p_{N-1}a_{N-2} \cdots a_2 q_1 & \cdots & p_{N-1}q_{N-2} & d_{N-1} & g_{N-1}h_N
\end{bmatrix}
\begin{bmatrix}
X_{N}a_{N-1}a_{N-2} \cdots a_2 q_1 & \cdots & X_{N}a_{N-1}q_{N-2} & X_{N}q_{N-1} & h_N'
\end{bmatrix}
\begin{bmatrix}
0 & \cdots & 0 & 0 & \frac{1}{d_{T}}
\end{bmatrix}
$$
The complicated part is taking place in the product
\[
\begin{bmatrix}
(pV)_{N-1}^* & (aV)_{N-1}^*
\end{bmatrix}
\begin{bmatrix}
\begin{bmatrix}
d_{N-1} & g_{N-1}h_N \\
X_Nq_{N-1} & h_N'
\end{bmatrix}
\end{bmatrix},
\]
which warrants some simplifying and renaming:
\[
\begin{bmatrix}
(pV)_{N-1}^* & (aV)_{N-1}^*
\end{bmatrix}
\begin{bmatrix}
\begin{bmatrix}
d_{N-1} & g_{N-1}h_N \\
X_Nq_{N-1} & h_N'
\end{bmatrix}
\end{bmatrix}
= \begin{bmatrix}
(pV)_{N-1}^*d_{N-1} + (aV)_{N-1}^*X_Nq_{N-1} & \begin{bmatrix}
(pV)_{N-1}^*g_{N-1} & (aV)_{N-1}^*
\end{bmatrix}
\begin{bmatrix}
h_N \\
h_N'
\end{bmatrix}
\end{bmatrix}.
\]

Let
\[
h'_{N-1} = (pV)_{N-1}^*d_{N-1} + (aV)_{N-1}^*X_Nq_{N-1},
\]
\[
b'_{N-1} = \begin{bmatrix}
(pV)_{N-1}^*g_{N-1} & (aV)_{N-1}^*
\end{bmatrix},
\]
\[
(d_T)_{N-1} = (dV)_{N-1}^*d_{N-1} + (qV)_{N-1}^*X_Nq_{N-1},
\]
\[
(g_T)_{N-1} = (dV)_{N-1}^*g_{N-1} + (qV)_{N-1}^*q_{N-1},
\]
\[
(h_T)_{N} = \begin{bmatrix}
h_N \\
h_N'
\end{bmatrix}.
\]

Then
\[
\begin{bmatrix}
(pV)_{N-1}^* & (aV)_{N-1}^*
\end{bmatrix}
\begin{bmatrix}
\begin{bmatrix}
d_{N-1} & g_{N-1}h_N \\
X_Nq_{N-1} & h_N'
\end{bmatrix}
\end{bmatrix} = \begin{bmatrix}
h'_{N-1} \\
b'_{N-1}(h_T)_{N}
\end{bmatrix}. \quad (3.4)
\]
By substituting (3.4) into (3.3), we have

\[ V_{N-1}^* \tilde{V}_{N}^* R \]

\[
= \begin{bmatrix}
R(1 : N - 2, :)
\end{bmatrix}
\]

\[
= \begin{bmatrix}
X_{N-1} a_{N-2} \cdots a_2 q_1 & \cdots & X_{N-1} q_{N-2} & h'_{N-1} & b'_{N-1} & \begin{bmatrix}
h_N \\
h'_N
\end{bmatrix}
\end{bmatrix}
\]

\[
= \begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-1} & (g_T)_{N-1}(h_T)_N
\end{bmatrix}
\]

\[
= \begin{bmatrix}
R(1 : N - 3, :)
\end{bmatrix}
\]

\[
= \begin{bmatrix}
X_{N-1} a_{N-2} \cdots a_2 q_1 & \cdots & X_{N-1} q_{N-2} & h'_{N-1} & b'_{N-1} & \begin{bmatrix}
X_{N-2} \\
h'_N
\end{bmatrix}
\end{bmatrix}
\]

\[
= \begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-1} & (g_T)_{N-1}(h_T)_N
\end{bmatrix}
\]

\[
= \begin{bmatrix}
R(1 : N - 3, :)
\end{bmatrix}
\]

\[
= \begin{bmatrix}
p_{N-2} a_{N-3} \cdots a_2 q_1 & \cdots & p_{N-2} q_{N-3} & d_{N-2} & g_{N-2} h_{N-1} & g_{N-2} b_{N-1} h_N
\end{bmatrix}
\]

\[
X_{N-1} a_{N-2} \cdots a_2 q_1 & \cdots & X_{N-1} a_{N-2} q_{N-3} & X_{N-1} q_{N-2} & h'_{N-1} & b'_{N-1} & \begin{bmatrix}
h_N \\
h'_N
\end{bmatrix}
\]

\[
= \begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-1} & (g_T)_{N-1}(h_T)_N
\end{bmatrix}
\]

\[
= \begin{bmatrix}
X_{N-1} a_{N-2}
\end{bmatrix}
\]

\[
= \begin{bmatrix}
T(N - 1 : N, :)
\end{bmatrix}
\]

(3.5)

In the next step, apply QR factorization to

\[
\begin{bmatrix}
p_{N-2} \\
X_{N-1} a_{N-2}
\end{bmatrix}
\]

\[
= Q_{N-2}
\]

\[
= \begin{bmatrix}
X_{N-2} \\
0
\end{bmatrix}
\]

\[
= (p_{V})_{N-2} (d_{V})_{N-2}
\]

\[
= (a_{V})_{N-2} (q_{V})_{N-2}
\]

\[
= 0
\]
Let $V_{N-2} = I_{\eta_{N-2}} \oplus Q_{N-2} \oplus I_{\phi_{N-2}}$. Then $V_{N-2}^*$ acts on two block rows of the previous product, given in (3.5). So

$$V_{N-2}^*V_{N-1}^*V_N^*R = \begin{bmatrix} I_{\eta_{N-2}} & Q_{N-2}^* & V_{N-1}^*V_N^*R \\ Q_{N-2} & I_{\phi_{N-2}} & \end{bmatrix} \begin{bmatrix} X_{N-2} \\ 0 \\ a_{N-3} \cdots a_2 q_1 \cdots q_{N-3} \end{bmatrix} \begin{bmatrix} d_{N-2} \\ X_{N-1}q_{N-2} \end{bmatrix} \begin{bmatrix} T'(N-1) \\ T(N-1:,:) \end{bmatrix} \begin{bmatrix} a_{N-3} \cdots a_2 q_1 \cdots q_{N-3} \\ 0 \cdots 0 \end{bmatrix} \begin{bmatrix} d_{N-2} \\ X_{N-1}q_{N-2} \end{bmatrix} = \begin{bmatrix} h'_{N-2} \\ (d_T)_{N-2} \end{bmatrix}$$

(3.6)

where

$$\begin{bmatrix} X_{N-2} \\ 0 \\ a_{N-3} \cdots a_2 q_1 \cdots q_{N-3} \end{bmatrix} = \begin{bmatrix} X_{N-2}a_{N-3} \cdots a_2 q_1 \cdots X_{N-2}q_{N-3} \\ 0 \cdots 0 \end{bmatrix} \begin{bmatrix} d_{N-2} \\ X_{N-1}q_{N-2} \end{bmatrix}$$

(3.7)

and

$$Q_{N-2}^* \begin{bmatrix} d_{N-2} \\ X_{N-1}q_{N-2} \end{bmatrix} = \begin{bmatrix} (p_V)_{N-2}^* & (a_V)_{N-2}^* & d_{N-2} \\ (d_V)_{N-2}^* & (q_V)_{N-2}^* & X_{N-1}q_{N-2} \end{bmatrix} \begin{bmatrix} d_{N-2} \\ X_{N-1}q_{N-2} \end{bmatrix} = \begin{bmatrix} (p_V)_{N-2}^*d_{N-2} + (a_V)_{N-2}^*X_{N-1}q_{N-2} \\ (d_V)_{N-2}^*d_{N-2} + (q_V)_{N-2}^*X_{N-1}q_{N-2} \end{bmatrix} = \begin{bmatrix} h'_{N-2} \end{bmatrix} \begin{bmatrix} d_T \\ (d_T)_{N-2} \end{bmatrix}$$

(3.8)

by setting

$$h'_{N-2} = (p_V)_{N-2}^*d_{N-2} + (a_V)_{N-2}^*X_{N-1}q_{N-2} \text{ and }$$

$$(d_T)_{N-2} = (d_V)_{N-2}^*d_{N-2} + (q_V)_{N-2}^*X_{N-1}q_{N-2}.$$
and

\[ T'_{N-2} = Q^*_N \begin{bmatrix} g_{N-2}h_{N-1} & g_{N-2}b_{N-1}h_N \\ h'_{N-1} & (p_{v})^*_N(g_{N-1} + (a_{v})^*_N) \end{bmatrix} \]

\[
= \begin{bmatrix} (p_{v})^*_N - (a_{v})^*_N \\ (d_{v})^*_N - (q_{v})^*_N \end{bmatrix} \begin{bmatrix} g_{N-2}h_{N-1} & g_{N-2}b_{N-1}h_N \\ h'_{N-1} & (p_{v})^*_N(g_{N-1} + (a_{v})^*_N) \end{bmatrix} \begin{bmatrix} h_{N-1} \\ h_{N} \end{bmatrix}
\]

\[
= \begin{bmatrix} (p_{v})^*_N - (a_{v})^*_N \\ (d_{v})^*_N - (q_{v})^*_N \end{bmatrix} \begin{bmatrix} g_{N-2}h_{N-1} & g_{N-2}b_{N-1}h_N \\ h'_{N-1} & (p_{v})^*_N(g_{N-1} + (a_{v})^*_N) \end{bmatrix} \begin{bmatrix} h_{N-1} \\ b_{N-1} \\ h_{N} \end{bmatrix}
\]

\[
= \begin{bmatrix} (p_{v})^*_N - (a_{v})^*_N \\ (d_{v})^*_N - (q_{v})^*_N \end{bmatrix} \begin{bmatrix} h_{N-1} \\ h'_{N-1} \\ (p_{v})^*_N(g_{N-1} + (a_{v})^*_N) \end{bmatrix} \begin{bmatrix} h_{N-1} \\ b_{N-1} \\ h_{N} \end{bmatrix}
\]

\[.\tag{3.9}\]

By setting

\[ b'_{N-2} = \begin{bmatrix} (p_{v})^*_N - (a_{v})^*_N \\ (p_{v})^*_N - (a_{v})^*_N \end{bmatrix}, \]

\[ (g_{T})_{N-2} = \begin{bmatrix} (d_{v})^*_N - (q_{v})^*_N \\ (d_{v})^*_N - (q_{v})^*_N \end{bmatrix}, \]

\[ (h_{T})_{N-1} = \begin{bmatrix} h_{N-1} \\ h'_{N-1} \end{bmatrix}, \]

and

\[ (b_{T})_{N-1} = \begin{bmatrix} b_{N-1} & 0 \\ (p_{v})^*_N(g_{N-1} + (a_{v})^*_N) \end{bmatrix}, \]
(3.9) can be written more simply as:

\[
Q_{N-2}^* \begin{bmatrix}
g_{N-2}h_{N-1} & g_{N-2}b_{N-1}h_N \\
h'_{N-1} & \left( (p_V)_N g_{N-2} (a_V)_N \right) \\
\end{bmatrix} \begin{bmatrix}
h_N \\
h'_N \\
\end{bmatrix} \\
= \begin{bmatrix}
(p_V)_N^* g_{N-2} & (a_V)_N^* \\
(g_T)^{N-2} & \\
\end{bmatrix} \begin{bmatrix}
(h_T)_{N-1} & (b_T)_{N-1}(h_T)_N \\
\end{bmatrix} \\
= \begin{bmatrix}
b'_{N-2} & (h_T)_{N-1} & (b_T)_{N-1}(h_T)_N \\
(g_T)^{N-2}(h_T)_{N-1} & (g_T)^{N-2}(b_T)_{N-1}(h_T)_N \\
\end{bmatrix}.
\] (3.10)

Now that each detail has been worked out, (3.6) may be simplified. By substituting (3.7), (3.8), and (3.10) into (3.6), we have
\[ V_{N-2}^* V_{N-1}^* \tilde{V}_N^* R \]

\[
\begin{bmatrix}
X_{N-2}^* \\ 0
\end{bmatrix} \begin{bmatrix}
a_{N-3} \cdots a_{2q_1} & \cdots & q_{N-3}
\end{bmatrix} Q_{N-2}^* \begin{bmatrix}
d_{N-2}^* \\ X_{N-1}^* q_{N-2}
\end{bmatrix} T_{N-2}^* \\
T(N-1 : N, :)
\]

\[
= R(1 : N - 3, :)
\]

\[
X_{N-2} \begin{bmatrix}
a_{N-3} \cdots a_{2q_1} & \cdots & q_{N-3}
\end{bmatrix} \begin{bmatrix}
h_{N-2}' \\ b_{N-2}' \\ (h_T)_{N-1} \\ (b_T)_{N-1} (h_T)_N
\end{bmatrix}
\]

\[
\begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-2} \\ (g_T)_{N-2} (h_T)_{N-1} \\ (g_T)_{N-2} (b_T)_{N-1} (h_T)_N \\
0 & \cdots & 0 & (d_T)_{N-1} \\ T(N-1 : N, :)
\end{bmatrix}
\]

\[
R(1 : N - 3, :)
\]

\[
X_{N-2} \begin{bmatrix}
a_{N-3} \cdots a_{2q_1} & \cdots & q_{N-3}
\end{bmatrix} \begin{bmatrix}
h_{N-2}' \\ b_{N-2}' \\ (h_T)_{N-1} \\ (b_T)_{N-1} (h_T)_N
\end{bmatrix}
\]

\[
\begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-2} \\ (g_T)_{N-2} (h_T)_{N-1} \\ (g_T)_{N-2} (b_T)_{N-1} (h_T)_N \\
0 & \cdots & 0 & (d_T)_{N-1} \\ T(N-1 : N, :)
\end{bmatrix}
\]

\[
= R(1 : N - 4, :)
\]

\[
X_{N-2} \begin{bmatrix}
a_{N-3} \cdots a_{2q_1} & \cdots & q_{N-3}
\end{bmatrix} \begin{bmatrix}
h_{N-2}' \\ b_{N-2}' \\ (h_T)_{N-1} \\ (b_T)_{N-1} (h_T)_N
\end{bmatrix}
\]

\[
\begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-2} \\ (g_T)_{N-2} (h_T)_{N-1} \\ (g_T)_{N-2} (b_T)_{N-1} (h_T)_N \\
0 & \cdots & 0 & (d_T)_{N-1} \\ T(N-1 : N, :)
\end{bmatrix}
\]

\[
= R(1 : N - 4, :)
\]

\[
X_{N-2} \begin{bmatrix}
a_{N-3} \cdots a_{2q_1} & \cdots & q_{N-3}
\end{bmatrix} \begin{bmatrix}
h_{N-2}' \\ b_{N-2}' \\ (h_T)_{N-1} \\ (b_T)_{N-1} (h_T)_N
\end{bmatrix}
\]

\[
\begin{bmatrix}
0 & \cdots & 0 & (d_T)_{N-2} \\ (g_T)_{N-2} (h_T)_{N-1} \\ (g_T)_{N-2} (b_T)_{N-1} (h_T)_N \\
0 & \cdots & 0 & (d_T)_{N-1} \\ T(N-2 : N, :)
\end{bmatrix}
\]

\[(3.11)\]
Everything in the latest step of factoring may be applied iteratively for block rows $R_i$, $i = N - 1, \ldots, 2$. At each step, perform QR factorization:

$$
\begin{bmatrix}
  p_i \\
  X_{i+1}a_i
\end{bmatrix} = Q_i
\begin{bmatrix}
  X_i \\
  0
\end{bmatrix}.
$$

Compute $\rho_{i-1} = \min(m_i + \rho_i, r'_{i-1})$ and $\nu_i = m_i + \rho_i - \rho_{i-1}$. Then partition

$$
Q_i = \begin{bmatrix}
  (p_{V})_i & (d_{V})_i \\
  (a_{V})_i & (q_{V})_i
\end{bmatrix}
$$

according to the dimensions:

- $(p_{V})_i : m_i \times \rho_{i-1}$
- $(d_{V})_i : m_i \times \nu_i$
- $(a_{V})_i : \rho_i \times \nu_i$
- $(q_{V})_i : \rho_i \times \nu_i$,

so

$$
\begin{bmatrix}
  p_i \\
  X_{i+1}a_i
\end{bmatrix} = Q_i
\begin{bmatrix}
  X_i \\
  0
\end{bmatrix} = \begin{bmatrix}
  (p_{V})_i & (d_{V})_i \\
  (a_{V})_i & (q_{V})_i
\end{bmatrix}
\begin{bmatrix}
  X_i \\
  0
\end{bmatrix}.
$$

Let

$$
\eta_i = \sum_{k=1}^{i-1} m_k, \quad \phi_i = \sum_{k=i+1}^{N} \nu_k, \quad i = 1, \ldots, N
$$

and let

$$
V_i = I_{\eta_i} \oplus Q_i \oplus I_{\phi_i} = \begin{bmatrix}
  I_{\eta_i} & & \\
  & Q_i & \\
  & & I_{\phi_i}
\end{bmatrix}.
$$
For notational convenience, compute

\[ h_i' = (pV)_i^*d_i + (aV)_i^*X_{i+1}q_i, \]
\[ (d_T)_i = (dV)_i^*d_i + (qV)_i^*X_{i+1}q_i, \]
\[ b_i' = \begin{bmatrix} (pV)_i^*g_i \\ (aV)_i^* \end{bmatrix}, \]
\[ (g_T)_i = \begin{bmatrix} (dV)_i^*g_i \\ (qV)_i^* \end{bmatrix}, \]
\[ (h_T)_{i+1} = \begin{bmatrix} h_{i+1} \\ h_{i+1}' \end{bmatrix}, \]
\[ (b_T)_i = \begin{bmatrix} b_i \\ 0 \\ (pV)_i^*g_i \\ (aV)_i^* \end{bmatrix}. \]

Then \( V_i^* \) acts on the \( i^{th} \) and \((i+1)^{th}\) block rows of the previous product, \( V_{i+1}^* \cdots V_{N-1}^* \tilde{V}_N^* R \):

\[
V_i^*(V_{i+1}^* \cdots V_N^* \tilde{V}_N^* R) = \begin{bmatrix}
R(1:i-1,:) \\
\begin{array}{c}
X_i \\
0
\end{array}
\begin{bmatrix}
a_{i-1} \cdots a_2 q_1 & \cdots & q_{i-1}
\end{bmatrix}
Q_i^* \\
X_{i+1} q_i
\end{bmatrix} d_i T_i' \tag{3.12}
\]

\[
T(i+1:N,:) \]

where

\[
\begin{bmatrix}
X_i \\
0
\end{bmatrix}
\begin{bmatrix}
a_{i-1} \cdots a_2 q_1 & a_{i-1} \cdots a_3 q_2 & \cdots & a_{i-1} q_{i-2} & q_{i-1}
\end{bmatrix}
= \begin{bmatrix}
X_i a_{i-1} \\
0 & \cdots & 0 & 0
\end{bmatrix}
\begin{bmatrix}
a_{i-2} \cdots a_2 q_1 & a_{i-2} \cdots a_3 q_2 & \cdots & q_{i-2}
\end{bmatrix}
X_{i} q_{i-1} \tag{3.13}
\]
and

\[
Q^*_i \begin{bmatrix}
  d_i \\
  X_{i+1}q_i
\end{bmatrix} = \begin{bmatrix}
  (pV)^*_i & (aV)^*_i \\
  (dV)^*_i & (qV)^*_i
\end{bmatrix} \begin{bmatrix}
  d_i \\
  X_{i+1}q_i
\end{bmatrix} = \begin{bmatrix}
  (pV)^*_id_i + (aV)^*_iX_{i+1}q_i \\
  (dV)^*_id_i + (qV)^*_iX_{i+1}q_i
\end{bmatrix} = \begin{bmatrix}
  h'_i \\
  (d_T)_i
\end{bmatrix}
\]

(3.14)

and

\[
T'_i = Q^*_i \begin{bmatrix}
  g_i h_{i+1} \\
  h'_{i+1}
\end{bmatrix} \begin{bmatrix}
  g_i h_{i+1} & h_{i+2} & b_{i+2}h_{i+3} & \cdots & b_{i+2} \cdots b_{N-1}h_N \\
  h'_{i+1} & b'_{i+1} & (h_T)_{i+2} & (b_T)_{i+2}(h_T)_{i+3} & \cdots & (b_T)_{i+2} \cdots (b_T)_{N-1}(h_T)_N
\end{bmatrix} = Q^*_i \begin{bmatrix}
  g_i & (aV)^*_i \\
  (dV)^*_i & (qV)^*_i
\end{bmatrix} \begin{bmatrix}
  g_i h_{i+1} \\
  h'_{i+1}
\end{bmatrix} \begin{bmatrix}
  h_{i+1} & b_{i+1} & h_{i+2} & \cdots & b_{i+2} \cdots b_{N-1}h_N \\
  h'_{i+1} & b'_{i+1} & (h_T)_{i+2} & \cdots & (b_T)_{i+2} \cdots (b_T)_{N-1}(h_T)_N
\end{bmatrix} = \begin{bmatrix}
  b'_i \\
  (gT)_i
\end{bmatrix} \begin{bmatrix}
  h_{i+1} & b_{i+1}h_{i+2} & \cdots & b_{i+1}b_{i+2} \cdots b_{N-1}h_N \\
  h'_{i+1} & b'_{i+1}(h_T)_{i+2} & \cdots & b'_{i+1}(b_T)_{i+2} \cdots (b_T)_{N-1}(h_T)_N
\end{bmatrix} = \begin{bmatrix}
  (h_T)_{i+1} & (b_T)_{i+1}(h_T)_{i+2} & \cdots & (b_T)_{i+1}(b_T)_{i+2} \cdots (b_T)_{N-1}(h_T)_N
\end{bmatrix} (3.15)
\]

\[
\begin{bmatrix}
  b'_i \\
  (gT)_i
\end{bmatrix} \begin{bmatrix}
  (h_T)_{i+1} & (b_T)_{i+1}(h_T)_{i+2} & \cdots & (b_T)_{i+1}(b_T)_{i+2} \cdots (b_T)_{N-1}(h_T)_N
\end{bmatrix} = \begin{bmatrix}
  (h_T)_{i+1} & (gT)_i(b_T)_{i+1}(h_T)_{i+2} & \cdots & (gT)_i(b_T)_{i+1}(b_T)_{i+2} \cdots (b_T)_{N-1}(h_T)_N
\end{bmatrix} (3.16)
\]
Note that (3.15) can be clearly seen as follows:

\[
\begin{pmatrix}
  b_{i+1} b_{i+2} \cdots b_{k-1} h_k \\
  b'_{i+1} (b_T)_{i+2} \cdots (b_T)_{k-1} (h_T)_k
\end{pmatrix}
= \begin{pmatrix}
  b_{i+1} & 0 & & & & \\
  & b_{i+2} & 0 & & & \\
  & & \ddots & \ddots & & \\
  & & & b_{k-1} & 0 & \\
  & & & & h_k & \\
  & & & & & h'_k
\end{pmatrix}
\begin{pmatrix}
  \left( p_V \right)_{i+1}^* g_{i+1} & \left( a_V \right)_{i+1}^* \\
  \left( p_V \right)_{i+2}^* g_{i+2} & \left( a_V \right)_{i+2}^* \\
  \left( p_V \right)_{k-1}^* g_{k-1} & \left( a_V \right)_{k-1}^*
\end{pmatrix}
\begin{pmatrix}
  b_{i+1} & 0 & & & & \\
  & b_{i+2} & 0 & & & \\
  & & \ddots & \ddots & & \\
  & & & b_{k-1} & 0 & \\
  & & & & h_k & \\
  & & & & & h'_k
\end{pmatrix}
\begin{pmatrix}
  \left( p_V \right)_{i+1}^* g_{i+1} & \left( a_V \right)_{i+1}^* \\
  \left( p_V \right)_{i+2}^* g_{i+2} & \left( a_V \right)_{i+2}^* \\
  \left( p_V \right)_{k-1}^* g_{k-1} & \left( a_V \right)_{k-1}^*
\end{pmatrix}
\]

\[= (b_T)_{i+1} (b_T)_{i+2} \cdots (b_T)_{k-1} (h_T)_k, \quad k = i + 2, \ldots, N. \quad (3.17)\]

It is also worth noting that all of the complexity from the lower and upper triangles of \( R \) is accumulated in the upper-triangular blocks of \( T \). The order of these terms is \( \rho' \), which is generally the sum \( r' + r'' \). Briefly consider one simple example that illustrates the significant amount of information accumulated in one block of \( T \):

\[
(g_T)_{i+1} (b_T)_{i+1} (h_T)_{i+2}
= \begin{pmatrix}
  d_V & g_i & (q_V)^i
\end{pmatrix}
\begin{pmatrix}
  b_{i+1} & 0 & \hbar_{i+2} & h'_{i+2}
\end{pmatrix}
\begin{pmatrix}
  \left( p_V \right)_{i+1}^* g_{i+1} & \left( a_V \right)_{i+1}^* \\
  \left( p_V \right)_{i+2}^* g_{i+2} & \left( a_V \right)_{i+2}^* \\
  \left( p_V \right)_{i+3}^* g_{i+3} & \left( a_V \right)_{i+3}^*
\end{pmatrix}
\begin{pmatrix}
  b_{i+1} & 0 & \hbar_{i+2} & h'_{i+2}
\end{pmatrix}
\begin{pmatrix}
  \left( p_V \right)_{i+1}^* g_{i+1} & \left( a_V \right)_{i+1}^* \\
  \left( p_V \right)_{i+2}^* g_{i+2} & \left( a_V \right)_{i+2}^* \\
  \left( p_V \right)_{i+3}^* g_{i+3} & \left( a_V \right)_{i+3}^*
\end{pmatrix}
\begin{pmatrix}
  \left( p_V \right)_{i+1}^* g_{i+1} & \left( a_V \right)_{i+1}^* \\
  \left( p_V \right)_{i+2}^* g_{i+2} & \left( a_V \right)_{i+2}^* \\
  \left( p_V \right)_{i+3}^* g_{i+3} & \left( a_V \right)_{i+3}^*
\end{pmatrix}
\]

\[= \left( d_V \right)^i g_i b_{i+1} h_{i+2} + \left( q_V \right)^i \left( p_V \right)_{i+1}^* g_{i+1} h_{i+2} + \left( q_V \right)^i \left( a_V \right)_{i+1}^* \left( p_V \right)_{i+2}^* g_{i+2} + \left( q_V \right)^i \left( a_V \right)_{i+2}^* \left( p_V \right)_{i+3}^* g_{i+3} \cdot 37\]
This simple block demonstrates approximately the least complexity in a block of $T$, in this case, one formed by the product of only three generators, i.e. $R_{ij}$ where $j = i + 2$.

Substituting (3.13), (3.14), and (3.16) into (3.12) gives

$$V_i^* V_{i+1}^* \cdots V_{N-1}^* \tilde{V}_N^* R$$

$$= \begin{bmatrix} R(1 : i - 1, :) & X_i a_{i-1}^{'} \begin{bmatrix} a_{i+1} \cdots a_{2q_1} \cdots q_{i-2} \end{bmatrix} & T'_i \end{bmatrix}$$

$$\begin{bmatrix} X_i q_{i-1} & h'_i & (h_T)_i \begin{bmatrix} (b_T)_i & \cdots & (b_T)_i \end{bmatrix} \end{bmatrix}$$

$$\begin{bmatrix} 0 & \cdots & 0 \end{bmatrix} (d_T)_i \begin{bmatrix} T(i + 1 : N, :) \end{bmatrix}$$

(3.18)

All that remains is to select a $\tilde{V}_1^*$ to multiply by the previously computed product $V_2^* \cdots V_{N-1}^* \tilde{V}_N^* R$ to cause $V = \tilde{V}_1^* V_2^* \cdots V_{N-1}^* \tilde{V}_N^*$ to be a unitary block lower triangular ma-
trix. (This is the block unitary version of what was demonstrated in (2.4) and (2.5). All that is required is to select a unitary matrix $Q_1$ of dimensions $\nu_1 \times \nu_1$ where $\nu_1 = m_1 + \rho_1$.

Partition

$$\tilde{V}_1 = \begin{bmatrix} (d_V)_1 \\ (q_V)_1 \end{bmatrix}$$

according to the dimensions:

$$(d_V)_1 : m_1 \times \nu_1$$
$$(q_V)_1 : \rho_1 \times \nu_1.$$ 

As in previous iterations, let $\tilde{V}_1 = Q_1 \oplus I_{\phi_1}$ and compute

$$(d_T)_1 = (d_V)_1^* d_1 + (q_V)_1^* X_2 q_1,$$

$$(g_T)_1 = \begin{bmatrix} (d_V)_1^* g_1 & (q_V)_1^* \end{bmatrix}, \text{ and}$$

$$(h_T)_2 = \begin{bmatrix} h_2 \\ h'_2 \end{bmatrix}.$$
Then $\tilde{V}_i^*$ acts on the $1^{st}$ and $2^{nd}$ block rows of the product $V_2 \cdots V_{N-1}^* \tilde{V}_N^* R$. Details are very similar to those in the case of $i = N - 1, \ldots, 2$.

\[
T = \tilde{V}_1^*(V_2^* \cdots V_{N-1}^* \tilde{V}_N^* R)
\]

\[
= \tilde{V}_1^* \begin{bmatrix}
X_2q_1 & h_2' & b_2' \\
\end{bmatrix} \begin{bmatrix}
R(1,:) \\
T(2:N,:) \\
\end{bmatrix}
\]

\[
= \begin{bmatrix}
(d_V)_1^* & (qv)_1^* \\
I_{\phi_1} \\
\end{bmatrix} \begin{bmatrix}
d_1 & g_1 h_2 & g_1 b_2 \\
X_2q_1 & h_2' & b_2' \\
\end{bmatrix} \begin{bmatrix}
h_3 & b_3 h_4 & \cdots & b_3 \cdots h_N \\
(b_T)_3 & (b_T)_3(h_T)_4 & \cdots & (b_T)_3 \cdots (h_T)_N \\
\end{bmatrix}
\]

\[
= \begin{bmatrix}
(d_T)_{1;1} & T_1^* \\
T(2:N,:) \\
\end{bmatrix}
\]

\[
(3.19)
\]

where

\[
T_1^* = \begin{bmatrix}
(d_V)_1^* & (qv)_1^* \\
\end{bmatrix} \begin{bmatrix}
g_1 h_2 & g_1 b_2 \\
h_2' & b_2' \\
\end{bmatrix} \begin{bmatrix}
h_3 & b_3 h_4 & \cdots & b_3 \cdots h_N \\
(b_T)_3 & (b_T)_3(h_T)_4 & \cdots & (b_T)_3 \cdots (h_T)_N \\
\end{bmatrix}
\]

\[
= \begin{bmatrix}
(d_V)_1^* & (qv)_1^* \\
\end{bmatrix} \begin{bmatrix}
h_2 & b_2 h_3 & b_2 b_3 h_4 & \cdots & b_2 b_3 \cdots b_{N-1} h_N \\
h_2' & b_2'(h_T)_3 & b_2'(b_T)_3(h_T)_4 & \cdots & b_2'(b_T)_3 \cdots (b_T)_{N-1} h_N \\
\end{bmatrix}
\]

\[
= \begin{bmatrix}
(g_T)_1 \\
(h_T)_2 & (b_T)_2(h_T)_3 & (b_T)_2(b_T)_3(h_T)_4 & \cdots & (b_T)_2(b_T)_3 \cdots (b_T)_{N-1} h_N \\
\end{bmatrix}
\]

\[
= \begin{bmatrix}
(g_T)_1 \\
(g_T)_1(h_T)_2 & (g_T)_1(b_T)_2(h_T)_3 & \cdots & (g_T)_1(b_T)_2 \cdots (b_T)_{N-1}(h_T)_N \\
\end{bmatrix}
\]

\[
(3.20)
\]
so, substituting (3.20) into (3.19), we have

\[ T = \begin{bmatrix}
    (d_T)_1 & (g_T)_1(h_T)_2 & (g_T)_1(b_T)_2(h_T)_3 & \cdots & (g_T)_1(b_T)_2 \cdots (b_T)_{N-1}(h_T)_N \\
    T(2:N,:) \\
    (d_T)_1 & (g_T)_1(h_T)_2 & (g_T)_1(b_T)_2(h_T)_3 & \cdots & (g_T)_1(b_T)_2 \cdots (b_T)_{N-1}(h_T)_N \\
    0 & (d_T)_2 & (g_T)_2(h_T)_3 & \cdots & (g_T)_2(b_T)_3 \cdots (b_T)_{N-1}(h_T)_N \\
    \vdots & \ddots & \ddots & \vdots & \vdots \\
    \vdots & \ddots & (d_T)_{N-1} & (g_T)_{N-1}(h_T)_N \\
    0 & \cdots & 0 & (d_T)_N
\end{bmatrix}
\]

This is the exact result sought:

\[ \tilde{V}_1^*V_2^* \cdots V_{N-1}^* \tilde{V}_N^* R = T, \]

so

\[ R = \tilde{V}_N V_{N-1} \cdots V_2 \tilde{V}_1 T = VT \]

where \( V \) is unitary (as the product of unitary matrices) block lower triangular, and \( T \) is block upper triangular.

The process thus described is written more concisely as Algorithm 2.

**Algorithm 2:** Let \( R \) be a quasiseparable block matrix with generators as defined in (1.2). Then \( R \) admits factorization \( R = VT \) where \( V \) is a block lower triangular unitary matrix, and \( T \) is a block upper triangular matrix according to the following steps.

1. Calculate generator dimensions.

   (a) First stage, performed on \( p_N \):
\[ \rho_{N-1} = \min(m_N, r'_{N-1}) \]

\[ \nu_N = m_N - \rho_{N-1} \]

\[ \rho'_{N-1} = r''_{N-1} + \rho_{N-1} \]

(b) Middle stages, performed on \( p_k, k = N - 1, \ldots, 2 \):

\[
\begin{align*}
\text{for } & k = N - 1 : 2 \\
\rho_{k-1} &= \min(m_k + \rho_k, r'_{k-1}) \\
\nu_k &= m_k + \rho_k - \rho_{k-1} \\
\rho'_{k-1} &= r''_{k-1} + \rho_{k-1}
\end{align*}
\]

end

(c) Final dimension used in inner-coprime factoring:

\[ \nu_1 = m_1 + \rho_1 \]

2. Use \( QR \) factorization row by row to zero out block rows of \( R \).

(a) Perform \( QR \) factorization on last row \( (p_N) \). Determine generators of \( V \) and \( T \).

\[
[Q, r] = qr(p_N)
\]

\[
(p_V)_N = Q(:, 1 : \rho_{N-1})
\]

\[
(d_V)_N = Q(:, \rho_{N-1} + 1 : m_N)
\]

\[
X_N = r(1 : \rho_{N-1}, 1 : r'_{N-1})
\]

\[
(d_T)_N = (d_V)_N^* d_N
\]

\[
h'_N = (p_V)_N^* d_N
\]

\[
(h_T)_N = \begin{bmatrix} h_N \\ h'_N \end{bmatrix}
\]

(b) Middle stages, performed on \( p_k, k = N - 1, \ldots, 2 \)
for $k = N - 1, \ldots, 2$

$$[Q, r] = qr \left( \begin{bmatrix} p_k \\ X_{k+1}a_k \end{bmatrix} \right)$$

$$(p_V)_k = Q(1 : m_k, 1 : \rho_{k-1})$$
$$(d_V)_k = Q(1 : m_k, \rho_{k-1} + 1 : m_k + \rho_k)$$
$$(a_V)_k = Q(m_k + 1 : m_k + \rho_k, 1 : \rho_{k-1})$$
$$(q_V)_k = Q(m_k + 1 : m_k + \rho_k, \rho_{k-1} + 1 : m_k + \rho_k)$$
$$X_k = r(1 : \rho_{k-1} : 1 : r'_{k-1})$$

$$h' = (p_V)_k^*d_k + (a_V)_k^*X_{k+1}q_k$$

$$(h_T)_k = \begin{bmatrix} h_k \\ h'_k \end{bmatrix}$$

$$(b_T)_k = \begin{bmatrix} b_k & 0 \\ (p_V)_k^*g_k & (a_V)_k^* \end{bmatrix}$$

$$(g_T)_k = \begin{bmatrix} (d_V)_k^*g_k & (q_V)_k^* \end{bmatrix}$$

$$(d_T)_k = (d_V)_k^*d_k + (q_V)_k^*X_{k+1}q_k$$

end

(c) Final stage of inner-coprime factoring

$$Q = I_{\nu_1}$$
$$(d_V)_1 = Q(1 : m_1, 1 : \nu_1)$$
$$(q_V)_1 = Q(m_1 + 1 : \nu_1, 1 : \nu_1)$$
$$(d_T)_1 = (d_V)_1^*d_1 + (q_V)_1^*X_2q_1$$
$$(g_T)_1 = \begin{bmatrix} (d_V)_1^*g_1 & (q_V)_1^* \end{bmatrix}$$
3.2 Inner-outer Factorization

In a way similar to the factoring of $R = VT$, $T$ may be factored by applying QR factorization to two consecutive block rows, in this case working from the top to the bottom. The objective is to factor $T$ into $T = US$, where $U$ is a block upper triangular matrix and $S$ is a block upper triangular invertible matrix with block entries of size $n_i \times n_j$. Note the important feature that diagonal blocks of $S$ are square.

For the first two block rows, compute $s_1 = \nu_1 - n_1$. Perform QR factorization on

$$[ (d_T)_1 \quad (g_T)_1 ]$$

such that

$$[ (d_T)_1 \quad (g_T)_1 ] = P_1 \begin{bmatrix} (d_s)_1 & (g_s)_1 \\ 0 & Y_1 \end{bmatrix} = \begin{bmatrix} (d_U)_1 & (g_U)_1 \\ 0 & Y_1 \end{bmatrix} \begin{bmatrix} (d_s)_1 & (g_s)_1 \\ 0 & Y_1 \end{bmatrix},$$

with dimensions:

- $(d_s)_1 : n_1 \times n_1$
- $(g_s)_1 : n_1 \times \rho'_1$
- $Y_1 : s_1 \times \rho'_1$
- $(d_U)_1 : \nu_1 \times n_1$
- $(g_U)_1 : \nu_1 \times s_1$. 
Let $\tilde{U}_1 = P_1 \oplus I_{\phi_1}$. Then

\[ \tilde{U}_1^* T = \begin{bmatrix} (d_U)_1^* & (g_U)_1^* \\ & I_{\phi_1} \end{bmatrix} \begin{bmatrix} (d_T)_1 (g_T)_1 (h_T)_2 & \cdots & (g_T)_1 (b_T)_2 \cdots (b_T)_{N-1}(h_T)_N \\ & T(2 : N, :) \end{bmatrix} \]

\[ = \begin{bmatrix} (d_U)_1^* & (g_U)_1^* \\ & I_{\phi_1} \end{bmatrix} \begin{bmatrix} (d_T)_1 (g_T)_1 \\ & T(2 : N, :) \end{bmatrix} \begin{bmatrix} (h_T)_2 & \cdots & (b_T)_2 \cdots (b_T)_{N-1}(h_T)_N \\ & T(2 : N, :) \end{bmatrix} \]

\[ = \begin{bmatrix} P_1^* \\ & I_{\phi_1} \end{bmatrix} \begin{bmatrix} P_1 & \begin{bmatrix} (d_S)_1 (g_S)_1 \\ & 0 \end{bmatrix} \\ & \begin{bmatrix} I_{n_1} & 0 & \cdots & 0 \\ & 0 & \cdots & (h_T)_2 \cdots (b_T)_{N-1}(h_T)_N \end{bmatrix} \end{bmatrix} \begin{bmatrix} I_{n_1} & 0 & \cdots & 0 \\ & 0 & \cdots & (h_T)_2 \cdots (b_T)_{N-1}(h_T)_N \end{bmatrix} \]

\[ = \begin{bmatrix} (d_S)_1 (g_S)_1 \\ & 0 \end{bmatrix} \begin{bmatrix} I_{n_1} & 0 & \cdots & 0 \\ & 0 & \cdots & (h_T)_2 \cdots (b_T)_{N-1}(h_T)_N \end{bmatrix} \]

(3.22)
Because no modification of the generators \((h_T)_k\), \((b_T)_k\) for \(k = 2, \ldots, N\) is required, this step is complete. For consistency in the naming of generators, set \((h_S)_k = (h_T)_k\) and \((b_S)_k = (b_T)_k\) for \(k = 2, \ldots, N\). Then (3.22) becomes:

\[
\begin{align*}
\tilde{U}_1^* T &= \begin{bmatrix}
(d_S)_1 & (g_S)_1 \\
0 & Y_1
\end{bmatrix} \begin{bmatrix}
(h_S)_2 & \cdots & (b_S)_2 \cdots (b_S)_{N-1} (h_S)_N \\
(h_S)_2 & \cdots & (b_S)_2 \cdots (b_S)_{N-1} (h_S)_N
\end{bmatrix} \\
&= T(2: N, :) \\
&= \begin{bmatrix}
(d_S)_1 & (g_S)_1 (h_S)_2 & (g_S)_1 (b_S)_2 (h_S)_3 & \cdots & (g_S)_1 (b_S)_2 \cdots (b_S)_{N-1} (h_S)_N \\
0 & Y_1 (h_S)_2 & Y_1 (b_S)_2 (h_S)_3 & \cdots & Y_1 (b_S)_2 \cdots (b_S)_{N-1} (h_S)_N \\
0 & (d_S)_2 & (g_S)_2 (h_S)_3 & \cdots & (g_S)_2 (b_S)_3 \cdots (b_S)_{N-1} (h_S)_N
\end{bmatrix} \\
&= T(3: N, :) \\
&= \begin{bmatrix}
0 & Y_1 (h_S)_2 & Y_1 (b_S)_2 \\
0 & (d_S)_2 & (g_S)_2
\end{bmatrix} \begin{bmatrix}
(h_S)_3 & (b_S)_3 (h_S)_4 & \cdots & (b_S)_3 \cdots (b_S)_{N-1} (h_S)_N \\
(h_S)_3 & \cdots & (b_S)_3 \cdots (b_S)_{N-1} (h_S)_N
\end{bmatrix} \\
&= T(3: N, :) \\
&= \begin{bmatrix}
0 & Y_1 (h_S)_2 & Y_1 (b_S)_2 \\
0 & (d_S)_2 & (g_S)_2
\end{bmatrix} \begin{bmatrix}
I_{n_2} & 0 & \cdots & 0 \\
0 & (h_S)_3 & \cdots & (b_S)_3 \cdots (b_S)_{N-1} (h_S)_N
\end{bmatrix} \\
&= T(3: N, :). \quad (3.23)
\end{align*}
\]

Next, for \(i = 2, \ldots, N - 1\), compute \(s_i = s_{i-1} + \nu_i - n_i\). Then perform QR factorization on

\[
\begin{bmatrix}
Y_{i-1} (h_S)_i & Y_{i-1} (b_S)_i \\
(d_S)_i & (g_S)_i
\end{bmatrix}
\]
to produce

\[
\begin{bmatrix}
Y_{i-1}(h_S)_i & Y_{i-1}(b_S)_i \\
(d_S)_i & (g_S)_i
\end{bmatrix}
= P_i \begin{bmatrix}
(d_S)_i & (g_S)_i \\
0 & Y_i
\end{bmatrix}
= \begin{bmatrix}
(h_U)_i & (b_U)_i \\
(d_U)_i & (g_U)_i
\end{bmatrix} \begin{bmatrix}
(d_S)_i & (g_S)_i \\
0 & Y_i
\end{bmatrix}
\]

with dimensions:

- \((d_S)_k\) : \(n_k \times n_k\)
- \((g_S)_i\) : \(n_i \times \rho'_i\)
- \(Y_i\) : \(s_i \times \rho'_i\)
- \((h_U)_j\) : \(s_{j-1} \times n_j\)
- \((b_U)_k\) : \(s_{k-1} \times s_k\)
- \((d_U)_k\) : \(\nu_k \times n_k\)
- \((g_U)_i\) : \(\nu_i \times s_i\).

Let

\[
\chi_i = \sum_{k=1}^{i-1} n_k,
\]

with \(\phi_i\) defined as before:

\[
\phi_i = \sum_{k=i+1}^{N} \nu_k,
\]
and let $U_i = I_{x_i} \oplus P_i \oplus I_{\phi_i}$. Then

$$U_i^* \cdots U_2^* U_1^* T$$

$$= \begin{bmatrix} I_{x_i} & \mathbf{0} & \mathbf{0} \\ P_i^* & 0 & 0 \\ \mathbf{0} & I_{\phi_i} \end{bmatrix} \begin{bmatrix} S(1 : i - 1, :) & \mathbf{0} & \mathbf{0} \\ 0 \cdots 0 & \begin{bmatrix} Y_{i-1}(h_S)_i & Y_{i-1}(b_S)_i \\ (d_S)_i & (g_S)_i \end{bmatrix} & \begin{bmatrix} I_{n_i} & 0 \cdots 0 \\ 0 \cdots 0 \end{bmatrix} \\ 0 \cdots 0 & \begin{bmatrix} 0 \cdots 0 \\ 0 \cdots 0 \end{bmatrix} & \begin{bmatrix} (h_S)_{i+1} \cdots (b_S)_{i+1} \cdots (b_S)_{N-1}(h_S)_N \end{bmatrix} \end{bmatrix}$$

$$= \begin{bmatrix} I_{x_i} & \mathbf{0} & \mathbf{0} \\ P_i^* & 0 & 0 \\ \mathbf{0} & I_{\phi_i} \end{bmatrix} \begin{bmatrix} S(1 : i - 1, :) & \mathbf{0} & \mathbf{0} \\ 0 \cdots 0 & \begin{bmatrix} (d_S)_i & (g_S)_i \end{bmatrix} & \begin{bmatrix} I_{n_i} & 0 \cdots 0 \\ 0 \cdots 0 \end{bmatrix} \\ 0 \cdots 0 & \begin{bmatrix} 0 \cdots 0 \\ 0 \cdots 0 \end{bmatrix} & \begin{bmatrix} (h_S)_{i+1} \cdots (b_S)_{i+1} \cdots (b_S)_{N-1}(h_S)_N \end{bmatrix} \end{bmatrix}$$
Note that in the case of \( i = N - 2 \):

\[
U_N^* \cdots U_2^* \tilde{U}_1^* T = \begin{bmatrix}
S(1 : N - 2, :)
\end{bmatrix}
\begin{bmatrix}
0 & Y_{N-2}(h_S)_{N-1} & Y_{N-2}(b_S)_{N-1} & I_{n_{N-2}} & 0 \\
(d_S)_{N-1} & (g_S)_{N-1} & 0 & (h_S)_N
\end{bmatrix}
T(N, :)
\]

and in the case of \( i = N - 1 \):

\[
U_{N-1}^* \cdots U_2^* \tilde{U}_1^* T = \begin{bmatrix}
S(1 : N - 1, :)
\end{bmatrix}
\begin{bmatrix}
0 & Y_{N-1}(h_S)_N & Y_{N-1}(b_S)_N & I_{n_{N-2}} \\
(d_S)_N & (g_S)_N & 0
\end{bmatrix}
= \begin{bmatrix}
S(1 : N - 1, :)
\end{bmatrix}
\begin{bmatrix}
0 & \cdots & 0 & Y_{N-1}(h_S)_N \\
0 & \cdots & 0 & (d_S)_N
\end{bmatrix}
\]

In the final step of inner-outer factorization, perform QR factorization on

\[
\begin{bmatrix}
Y_{N-1}(h_S)_N \\
(d_S)_N
\end{bmatrix}
\]

to produce

\[
\begin{bmatrix}
Y_{N-1}(h_S)_N \\
(d_S)_N
\end{bmatrix} = P_N(d_s)_N = \begin{bmatrix}
(h_U)_N \\
(d_U)_N
\end{bmatrix}
\]

with dimensions:

\[
(d_s)_N : n_N \times n_N
\]
\[
(h_U)_N : s_{N-1} \times n_N
\]
\[
(d_U)_N : \nu_N \times n_N.
\]
Let
\[ \chi_N = \sum_{k=1}^{N-1} n_k, \]
and let \( \tilde{U}_N = I_{\chi_N} \oplus P_N \). Then
\[
S = \tilde{U}_N^* U_{N-1}^* \cdots U_2^* \tilde{U}_1^* T
\]
\[
= \begin{bmatrix}
I_{\chi_N} & \vdots \\
\vdots & P_N^*
\end{bmatrix}
\begin{bmatrix}
S(1: N-1, :) & Y_{N-1}(h_S)_N \\
0 & (d_S)_N
\end{bmatrix}
\]
\[
= \begin{bmatrix}
S(1: N-1, :) \\
0 & \cdots & 0 & (d_S)_N
\end{bmatrix}
\]
\[
= \begin{bmatrix}
(d_S)_1 & (g_S)_1(h_S)_2 & (g_S)_1(b_S)_2(h_S)_3 & \cdots & (g_S)_1(b_S)_2 \cdots (b_S)_{N-1}(h_S)_N \\
0 & (d_S)_2 & (g_S)_2(h_S)_3 & \cdots & (g_S)_2(b_S)_3 \cdots (b_S)_{N-1}(h_S)_N \\
\vdots & \vdots & \vdots & \ddots & \vdots \\
0 & \cdots & \cdots & \cdots & (d_S)_{N-1} & (g_S)_{N-1}(h_S)_N \\
0 & \cdots & 0 & \cdots & (d_S)_N
\end{bmatrix}
\]
(3.25)

This is precisely what was sought:
\[
\tilde{U}_N^* U_{N-1}^* \cdots U_2^* \tilde{U}_1^* T = S
\]
so
\[
T = \tilde{U}_1 U_2 \cdots U_{N-1} U_N S = US
\]
where $U$ is a block upper triangular unitary matrix and $S$ is a block upper triangular invertible matrix with invertible square blocks on the diagonal.
Chapter 4

Findings

One important claim made by Eidelman and Gohberg is that the need for minimality stated in [1] is no longer relevant in their algorithm: “It allows us to avoid the requirement of the minimality of generators...” [2, p. 421]. But tests of their algorithm, in the solution of linear systems $Rx = y$, were performed on generators created from random numbers, resulting, essentially as a given, in minimal generators every time. However, non-minimal generators or nearly non-minimal generators can lead to significant residuals, as will be demonstrated in Section 4.2.

To verify the efficacy of the program \texttt{quasifactor.m} and the functions it calls, several tests were performed using generators of various sizes with randomly generated elements. The objective is to solve the system $Rx = y$ and to observe residuals in various cases of generators with particular characteristics. Initially, quasirepresentable matrices were constructed in a way intended to mimic that described in [2]. Then, in order to investigate stability of the algorithm in the case of non-minimal and nearly non-minimal generators, it was decided to reduce complexity and to perform all tests after establishing matrix $R$ as block-lower Hessenberg (this simply requires making all generators $b_k$ zero). Also in the interest of
\[
\begin{array}{cccc}
N & \max(r') & \text{cond}(R) & \text{max. (relative) residual} \\
20 & 2 & 10^4 & 10^{-17} \\
20 & 3 & 10^6 & 10^{-16} \\
40 & 2 & 10^4 & 10^{-16} \\
40 & 3 & 10^{10} & 10^{-16} \\
80 & 2 & 10^5 & 10^{-16} \\
80 & 3 & 10^{17} & 10^{-16} \\
500 & 2 & 10^8 & 10^{-16} \\
\end{array}
\]

Table 4.1: Results with minimal generators, all elements in \([0, 1)\)

reducing complexity, it was decided that \(y\) would be created by multiplying \(R\) by a column vector, the nominal \(x\), of the appropriate length and consisting of all 1’s.

4.1 Generic case: minimal generators

First, the algorithm is performed on quasiseparable matrices of various sizes, comprised entirely of generators \(d_k, p_i, q_j, a_k, g_i, h_j,\) and \(b_k\) of size \(2 \times 2\) with all elements randomly selected from \([0, 1)\).

It was found that the relative residual had a value on the order of \(10^{-16}\) or smaller, for experiments on quasiseparable matrices \(R\) up to dimension \(1000 \times 1000\) \((N = 500\) and \(r' = 2\)). Some typical results are listed in Table 4.1. Clearly, the algorithm performs with minimal error for cases involving minimal (randomly generated) generators.

This result confirms the findings of [2], specifically that the algorithm is stable, but in a setting that involves generators that are very unlikely to be non-minimal, or even near non-minimal.

Next, to confirm that the results hold for generators containing elements outside of the right half of the unit circle, i.e. for \(z\) that is an element in any generator \(d_k, p_i, q_j, a_k, g_i, h_j,\) and \(b_k\) such that \(|z| > 1\) or \(\text{Re}(z) < 0\), the previous experiment is repeated, except that the elements are randomly selected from the interval \([-10, 10)\).
Relative residuals similar to those in Table 4.1 were found, demonstrating that the algorithm works well for a variety of matrices formed from minimal generators, regardless of the size of the elements of the generators. The only notable difference was that the matrix $R$ was generally less well-conditioned, which is not surprising considering the larger values of its elements, compared to the previous experiment. In fact, the matrix became so ill-conditioned that beyond size $120 \times 120$, the invertible factor, $S$, contained many generators $(d_S)_k$, that were singular to machine precision, rendering any results meaningless. The results through $N = 40$, $r'_k = 3, k = 2, \ldots, N - 1$ are shown in Table 4.2.

### Table 4.2: Results with minimal generators, all elements in $[-10, 10)$

<table>
<thead>
<tr>
<th>$N$</th>
<th>max($r'$)</th>
<th>cond($R$)</th>
<th>max. (relative) residual</th>
</tr>
</thead>
<tbody>
<tr>
<td>20</td>
<td>2</td>
<td>$10^{17}$</td>
<td>$10^{-17}$</td>
</tr>
<tr>
<td>20</td>
<td>3</td>
<td>$10^{20}$</td>
<td>$10^{-19}$</td>
</tr>
<tr>
<td>40</td>
<td>2</td>
<td>$10^{34}$</td>
<td>$10^{-19}$</td>
</tr>
<tr>
<td>40</td>
<td>3</td>
<td>$10^{40}$</td>
<td>$10^{-18}$</td>
</tr>
</tbody>
</table>

4.2 Non-minimal generators

To shed more light on the effect of minimality, some nearly non-minimal generators are now selected based on classical linear systems theory. The idea is that a generator associated with an uncontrollable mode is not minimal [5], and that errors may be introduced in each multiplication by such a generator. To confound the numerical processes of the algorithm, a non-minimal system is established (with an uncontrollable mode) and then transformed by a similarity matrix to remove the computational benefit of multiplying by zero (which is an exact operation in floating point arithmetic). The non-minimal system is then modified to a nearly non-minimal system. Residuals in the non-minimal and nearly non-minimal cases are recorded and tabulated in Table 4.3.
The first example to confound the algorithm is constructed of $2 \times 2$ blocks, with all generators of size $2 \times 2$, and $N$ (the number of block rows and block columns) = 20. The lower generators are selected such that they fail to meet the minimality condition. The generators

$$p' = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad a' = \begin{bmatrix} 3.3 & 0 \\ 0 & 0.9 \end{bmatrix}, \quad \text{and} \quad q' = \begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}$$

are modified by a similarity transformation, via an arbitrary $2 \times 2$ matrix:

$$S = \begin{bmatrix} .6 & .88 \\ -.4 & .7 \end{bmatrix}$$

to produce

$$p_i = p'S \quad \text{for} \quad i = 2, \ldots, n,$$

$$a_k = S^{-1}a'S \quad \text{for} \quad k = 2, \ldots, n - 1, \quad \text{and}$$

$$q_j = S^{-1}q \quad \text{for} \quad j = 1, \ldots, n - 1.$$

To minimize the number of variables in play, let

$$d_k = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad k = 1, \ldots, N$$

$$g_i = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad i = 1, \ldots, N - 1$$

$$h_j = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad j = 2, \ldots, N$$

$$b_k = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}, \quad k = 2, \ldots, N - 1.$$
The results of factoring and solving $Rx = y$ are summarized in the first line of Table 4.3. The next four lines document the results of making small changes to the values in $a'$. Because

$$a' = \begin{bmatrix} 4 & 0 \\ 0 & .92 \\ \end{bmatrix}$$

produced the largest relative residuals, it was used in every subsequent investigation.

To broaden the investigation, it is worth considering two modifications. First, allow the matrix to grow, i.e. consider larger values of $N$. Also, consider the somewhat more realistic possibility, from imperfectly measured data that are based on a non-minimal system (which is not uncommon in applications of linear systems). Simply modify the generator $q'$ by a small perturbation. (For simplicity, just perturb one zero element that was causing the system to be minimal.) Let

$$q' = \begin{bmatrix} 0 & \delta \\ 1 & 1 \\ \end{bmatrix}$$

for various values of $\delta$. These changes are implemented, and their results are summarized in the lower portion of Table 4.3. It should be noted that in the case of $N = 40$ and $\delta = 10^{-4}$, the factorization produced generators in $S$ that were singular to machine precision, invalidating results. This seems to be related to a very high condition number of $R$, in this case $2 \times 10^{21}$. The same was true for $N = 80$ and every value of $\delta$ attempted. These trials produced condition number of $R$ greater than $10^{32}$ in each case.

Some interesting results were found. Clearly, non-minimal and nearly non-minimal generators produce a matrix $R$ whose factorization can result in relative residuals (in the solution of $Rx = y$) significantly larger than the machine precision. This contradicts a key claim of [2]. It appears that minimality may be a necessary condition to guarantee the stability of the algorithm. The most surprising result was the alarming discrepancy between the relative residuals in the case of $N = 40$ after $a'$ was perturbed from the non-minimal case ($\delta = 0$) to
<table>
<thead>
<tr>
<th>N</th>
<th>$a_{11}'$</th>
<th>$a_{22}'$</th>
<th>$\delta$</th>
<th>cond($R$)</th>
<th>max. residual</th>
</tr>
</thead>
<tbody>
<tr>
<td>20</td>
<td>3.3</td>
<td>0.9</td>
<td>0</td>
<td>$3 \times 10^8$</td>
<td>$2 \times 10^{-9}$</td>
</tr>
<tr>
<td>20</td>
<td>3.84</td>
<td>0.92</td>
<td>0</td>
<td>$1 \times 10^8$</td>
<td>$4 \times 10^{-8}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.9</td>
<td>0</td>
<td>$5 \times 10^6$</td>
<td>$4 \times 10^{-8}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.92</td>
<td>0</td>
<td>$5 \times 10^7$</td>
<td>$8 \times 10^{-8}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.95</td>
<td>0</td>
<td>$2 \times 10^7$</td>
<td>$8 \times 10^{-8}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-16}$</td>
<td>$8 \times 10^6$</td>
<td>$3 \times 10^{-8}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-12}$</td>
<td>$9 \times 10^2$</td>
<td>$8 \times 10^{-8}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-8}$</td>
<td>$1 \times 10^4$</td>
<td>$2 \times 10^{-9}$</td>
</tr>
<tr>
<td>20</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-4}$</td>
<td>$1 \times 10^8$</td>
<td>$2 \times 10^{-13}$</td>
</tr>
<tr>
<td>40</td>
<td>4</td>
<td>0.92</td>
<td>0</td>
<td>$8 \times 10^7$</td>
<td>$6 \times 10^{-16}$</td>
</tr>
<tr>
<td>40</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-16}$</td>
<td>$3 \times 10^8$</td>
<td>$5 \times 10^{-2}$</td>
</tr>
<tr>
<td>40</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-12}$</td>
<td>$3 \times 10^{12}$</td>
<td>$7 \times 10^{-6}$</td>
</tr>
<tr>
<td>40</td>
<td>4</td>
<td>0.92</td>
<td>$10^{-8}$</td>
<td>$3 \times 10^{16}$</td>
<td>$1 \times 10^{-9}$</td>
</tr>
</tbody>
</table>

Table 4.3: Results with non-minimal generators

A very near nonminimal case (by changing $\delta$ to $10^{-16}$). The change in the relative residual from less than $10^{-15}$ to more than $10^{-2}$ was dramatic to say the least. This single instance may be particularly informative in gaining a deeper understanding of how computational errors arise and propagate in the factoring process.

How the algorithm may be modified to provide stability even in the case of non-minimal generators is a pressing question that warrants further investigation. The first step in this task is to quantify precisely how computational errors are propagated in the factoring process. It may be necessary to convert non-minimal generators into minimal ones before performing any factoring, as suggested in [1], or it may be possible to quantify and minimize error propagation by modifying the algorithm of [2] without having to alter the generators. Significant research is still needed.
Bibliography


Appendix A

Programs and Functions

1. quasifactor.m

This program:

(a) defines the generators of the quasiseparable matrix, $R$.

(b) creates the matrix $R$ from its generators.

(c) performs inner coprime factorization of $R$ such that $R = VT$ where $V$ is unitary block lower triangular and $T$ is block upper triangular.

(d) performs inner-outer factorization of $T$ such that $T = US$ where $U$ is unitary block upper triangular and $S$ is block upper triangular invertible (and such that $R = VT = VUS$).

(e) efficiently solves the system $Rx = y$ by solving $Sx = V^*U^*y$.

If the variable “verify” is set to 1, then the program calculates $V$, $T$, $U$, and $S$ explicitly. This is not necessary, as their generators are sufficient for all relevant computation.

2. lower.m

This function efficiently ($O(n^2)$) multiplies to create the lower part of a quasiseparable matrix from its generators: $p, a, q$, with dimensions $m(i), n(j), r'(k)$ (rprime).
3. upper.m

This function efficiently \( O(n^2) \) multiplies to create the upper part of a quasiseparable matrix from its generators: \( g, b, h \), with dimensions \( m(i), n(j), r''(k) \) (rdprime).

4. diagonal.m

This function creates a block-diagonal matrix from given generators, \( d \) with dimensions \( m(i), n(j) \), essentially just placing the generators in the appropriate positions.

5. innercoprime.m

This function performs inner coprime factorization of \( R \) such that \( R = VT \) where \( V \) is unitary block lower triangular and \( T \) is block upper triangular. The primary mechanism of this algorithm relies on \( QR \) factorization.

6. innerouter.m

This function performs inner-outer factorization of \( T \) such that \( T = US \) where \( U \) is block upper triangular unitary, and \( S \) is block upper triangular invertible. This process also relies primarily on \( QR \) factorization.

7. lowermult.m

This function efficiently \( O(n) \) multiplies a strict lower block quasiseparable matrix times a column vector.

8. uppermult.m

This function efficiently \( O(n) \) multiplies a strict upper block quasiseparable matrix times a column vector.

9. dmult.m

This function efficiently \( O(n) \) multiplies a block diagonal matrix times a column vector.
(Note that any quasiseparable matrix may be multiplied by a column vector by decomposing it into a strict lower, a strict upper and a diagonal part, multiplying each by the given vector, and then summing the products.)

10. backsolve.m

This function efficiently solves the system $Rx = y$ using the generators of $V, U, S$ found by performing inner coprime factorization and inner-outer factorization on $R$. 
Appendix B

Generator Dimension Quick-Reference

1. Dimensions of generators of $R$, with block entries of size $m_i \times n_j$:

<table>
<thead>
<tr>
<th>Generator</th>
<th>Dimensions</th>
</tr>
</thead>
<tbody>
<tr>
<td>$d_k$</td>
<td>$m_k \times n_k$</td>
</tr>
<tr>
<td>$p_i$</td>
<td>$m_i \times r'_{i-1}$</td>
</tr>
<tr>
<td>$q_j$</td>
<td>$r'_j \times n_j$</td>
</tr>
<tr>
<td>$a_k$</td>
<td>$r'<em>k \times r'</em>{k-1}$</td>
</tr>
<tr>
<td>$g_i$</td>
<td>$m_i \times r''_i$</td>
</tr>
<tr>
<td>$h_j$</td>
<td>$r''_{j-1} \times n_j$</td>
</tr>
<tr>
<td>$b_k$</td>
<td>$r''_{k-1} \times r''_k$</td>
</tr>
</tbody>
</table>
2. Dimensions of generators of $V$, with block entries of size $m_i \times \nu_j$:

<table>
<thead>
<tr>
<th>Generator</th>
<th>Dimensions</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(dV)_k$</td>
<td>$m_k \times \nu_k$</td>
</tr>
<tr>
<td>$(pV)_i$</td>
<td>$m_i \times \rho_{i-1}$</td>
</tr>
<tr>
<td>$(qV)_j$</td>
<td>$\rho_j \times \nu_j$</td>
</tr>
<tr>
<td>$(aV)_k$</td>
<td>$\rho_k \times \rho_{k-1}$</td>
</tr>
<tr>
<td>$X_i$</td>
<td>$\rho_{i-1} \times r'_{i-1}$</td>
</tr>
</tbody>
</table>

where

\[
\rho_{N-1} = \min(m_N, r'_{N-1})
\]
\[
\rho_{k-1} = \min(m_k + \rho_k, r'_{k-1}), \quad k = N - 1, \ldots, 2
\]
\[
\nu_N = m_N - \rho_{N-1}
\]
\[
\nu_k = m_k + \rho_k - \rho_{k-1}, \quad k = N - 1, \ldots, 2.
\]

3. Dimensions of generators of $T$, with block entries of size $\nu_i \times n_j$:

<table>
<thead>
<tr>
<th>Generator</th>
<th>Dimensions</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(dT)_k$</td>
<td>$\nu_k \times n_k$</td>
</tr>
<tr>
<td>$(gT)_i$</td>
<td>$\nu_i \times \rho'_i$</td>
</tr>
<tr>
<td>$(hT)_j$</td>
<td>$\rho'_{j-1} \times n_j$</td>
</tr>
<tr>
<td>$(bT)_k$</td>
<td>$\rho'_{k-1} \times \rho'_k$</td>
</tr>
</tbody>
</table>

with $\rho_{k-1}$ and $\nu_k$ defined as above for $k = N, \ldots, 2$, and $\rho'_k = \rho_k + r''$ for $k = N-1, \ldots, 2$. 

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4. Dimensions of generators of $U$, with block entries of size $\nu_i \times n_j$:

<table>
<thead>
<tr>
<th>Generator</th>
<th>Dimensions</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(d_U)_k$</td>
<td>$\nu_k \times n_k$</td>
</tr>
<tr>
<td>$(g_U)_i$</td>
<td>$\nu_i \times s_i$</td>
</tr>
<tr>
<td>$(h_U)_j$</td>
<td>$s_{j-1} \times n_j$</td>
</tr>
<tr>
<td>$(b_U)_k$</td>
<td>$s_{k-1} \times s_k$</td>
</tr>
</tbody>
</table>

where

$$s_1 = \nu_1 - n_1$$
$$s_k = s_{k-1} + \nu_k - n_k, \quad k = 2, \ldots, N - 1.$$

5. Dimensions of generators of $S$, with block entries of size $n_i \times n_j$:

<table>
<thead>
<tr>
<th>Generator</th>
<th>Dimensions</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(d_S)_k$</td>
<td>$n_k \times n_k$</td>
</tr>
<tr>
<td>$(g_S)_i$</td>
<td>$n_i \times \rho'_i$</td>
</tr>
<tr>
<td>$(h_S)_j$</td>
<td>$\rho'_{j-1} \times n_j$</td>
</tr>
<tr>
<td>$(b_S)_k$</td>
<td>$\rho'_{k-1} \times \rho'_k$</td>
</tr>
</tbody>
</table>

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